



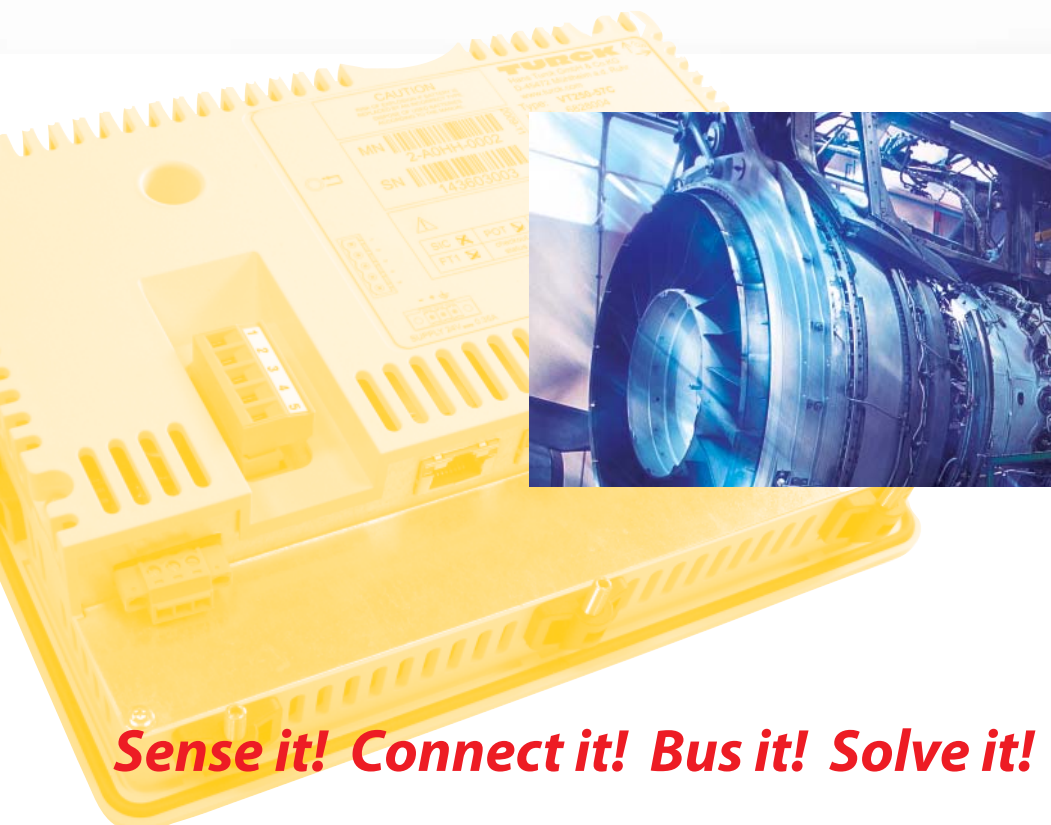
TURCK

**Industrial
Automation**



**GETTING
STARTED**

**VT250-57C -
HMI PLC
with CANopen**



Sense it! Connect it! Bus it! Solve it!

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Subject to alterations without notice

Warning!

Before commencing the installation

- Disconnect the power supply of the device.
- Ensure that devices cannot be accidentally restarted.
- Verify isolation from the supply.
- Earth and short circuit.
- Cover or enclose neighboring units that are live.
- Follow the engineering instructions of the device concerned.
- Only suitably qualified personnel in accordance with EN 50 110-1/-2 (VDE 0 105 Part 100) may work on this device/system.
- Before installation and before touching the device ensure that you are free of electrostatic charge.
- The functional earth (FE) must be connected to the protective earth (PE) or to the potential equalization. The system installer is responsible for implementing this connection.
- Connecting cables and signal lines should be installed so that inductive or capacitive interference do not impair the automation functions.
- Install automation devices and related operating elements in such a way that they are well protected against unintentional operation.
- Suitable safety hardware and software measures should be implemented for the I/O interface so that a line or wire breakage on the signal side does not result in undefined states in the automation devices.
- Ensure a reliable electrical isolation of the low voltage for the 24 volt supply. Only use power supply units complying with IEC 60 364-4-41 (VDE 0 100 Part 410) or HD 384.4.41 S2.
- Deviations of the mains voltage from the rated value must not exceed the tolerance limits given in the specifications, otherwise this may cause malfunction and dangerous operation.
- Emergency stop devices complying with IEC/EN 60 204-1 must be effective in all operating modes of the automation devices. Unlatching the emergency-stop devices must not cause restart.
- Devices that are designed for mounting in housings or control cabinets must only be operated and controlled after they have been installed with the housing closed. Desktop or portable units must only be operated and controlled in enclosed housings.
- Measures should be taken to ensure the proper restart of programs interrupted after a voltage dip or failure. This should not cause dangerous operating states even for a short time. If necessary, emergency-stop devices should be implemented.
- Wherever faults in the automation system may cause damage to persons or property, external measures must be implemented to ensure a safe operating state in the event of a fault or malfunction (for example, by means of separate limit switches, mechanical interlocks etc.).
- The electrical installation must be carried out in accordance with the relevant regulations (e. g. with regard to cable cross sections, fuses, PE).
- All work relating to transport, installation, commissioning and maintenance must only be carried out by qualified personnel. (IEC 60 364 and HD 384 and national work safety regulations).
- All shrouds and doors must be kept closed during operation.

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1.1 General

This example describes the programming of TURCK HMIs with CoDeSys V3 (3S-Smart Software Solutions GmbH) as well as the visualization with QViS by means of an example using a VT250-57C with CANopen-Master and a BL67-station for CANopen.

1.1.1 Additional documentation

- [D301189](#) "Getting Started - VT250-57P HMI PLC with PROFIBUS-DP"
- [D301191](#) "VT250 - Hardware-description"
- [D301218](#) "Getting Started - VT250-57x Visualization of Step®-projects"
- [D301226](#) "Getting Started - VT250-57x - QViS with Modbus TCP driver"
- [D301228](#) "Getting Started - VT250-57x - HMI PLC with Modbus TCP"

1.2 Description of symbols used



Danger

This sign can be found next to all notes that indicate a source of hazards. This can refer to danger to personnel or damage to the system (hardware and software) and to the facility. This sign means for the operator: work with extreme caution.



Attention

This sign can be found next to all notes that indicate a potential hazard. This can refer to possible danger to personnel and damages to the system (hardware and software) and to the facility.



Note

This sign can be found next to all general notes that supply important information about one or more operating steps. These specific notes are intended to make operation easier and avoid unnecessary work due to incorrect operation.

1.3 General



Attention

Please read this section carefully. Safety aspects cannot be left to chance when dealing with electrical equipment.

This manual includes all information necessary for the prescribed use of TURCK HMIs. It has been specially conceived for personnel with the necessary qualifications.

1.3.1 Prescribed use

Appropriate transport, storage, deployment and mounting as well as careful operating and thorough maintenance guarantee the trouble-free and safe operation of these devices.



Danger

The devices described in this manual must be used only in applications prescribed in this manual or in the respective technical descriptions, and only with certified components and devices from third party manufacturers.

1.3.2 Notes concerning planning/ installation of this product



Danger

All respective safety measures and accident protection guidelines must be considered carefully and without exception.

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2.1 Used hard-/ software

2.1.1 Hardware

- VT250-57x with CANopen-Master
- BL67-GW-CO (Node-ID 15)
with:
 - BL67-4DI-PD
 - BL67-2AI-I, with analog sensor Bi5-M18-Li2
 - BL67-8DO-0.5A-P

2.1.2 Software

- CoDeSys 3.4, SP3, Patch 1
- QViS Version 3.1.1.1
- Microsoft® .NET Framework 3.5

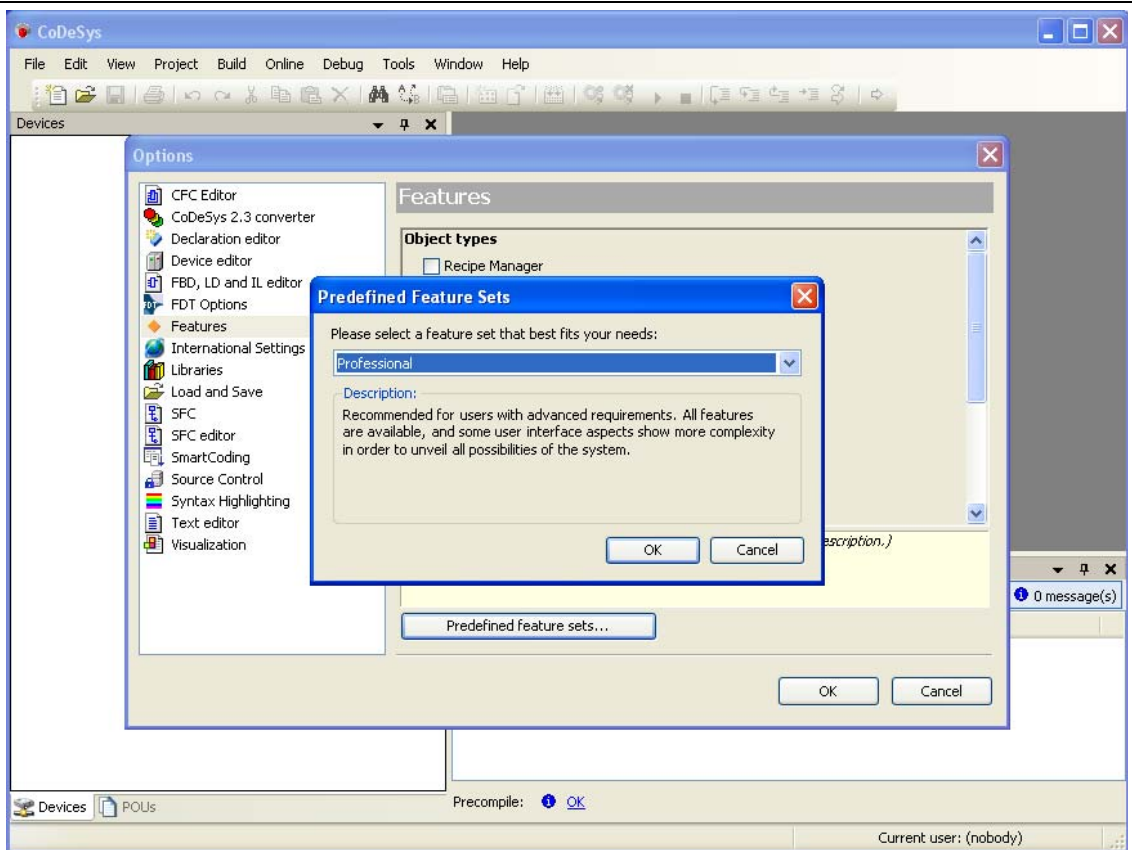
2.2 Network configuration and programming in CoDeSys

Open CoDeSys via "Start → All programs → 3S CoDeSys → CoDeSys → CoDeSys V 3.4 SP3 Patch1".

2.2.1 Predefined feature sets

In this example, CoDeSys is run with the "Professional feature set" not with the "Standard feature set". This setting has influence on different CoDeSys functions and can be changed via "Tools → Options... → Features → Predefined feature sets...". For further information concerning this topic, please read the CoDeSys online help.

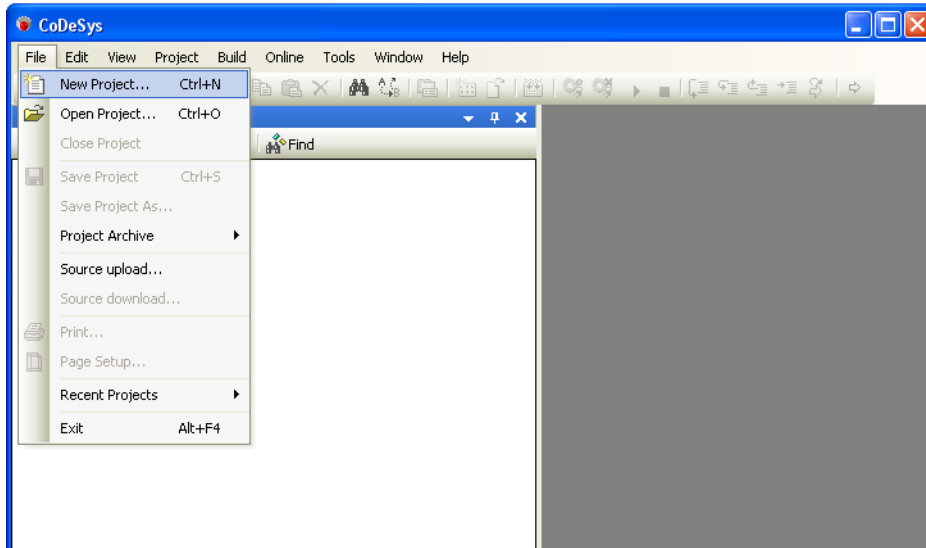
Figure1:
Predefined
feature sets



2.2.2 Creating a new project

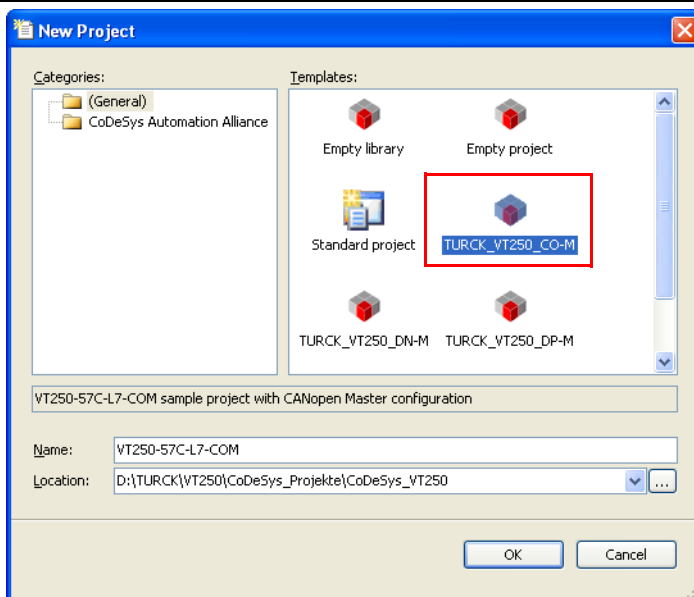
- 1 Create a new CoDeSys-project using the "File → New project" command.

Figure2:
New project



- 2 In the dialog box "New project" which is opened, all installed CoDeSys project templates are shown. TURCK offers a special project template for every fieldbus-master (see below [Predefined templates/example project \(page 2-5\)](#)).

Figure3:
Example
CANopen-
Master-
template



Predefined templates/ example project

The TURCK CoDeSys-installation contains project templates (incl. already defined master, example slave and example program) , which are automatically installed together with CoDeSys.

They can be opened by using the corresponding template (e. g. "TURCK_VT250_CO-M) when creating a new project (see [Chapter 3, Selecting the project templates \(page 3-3\)](#)).



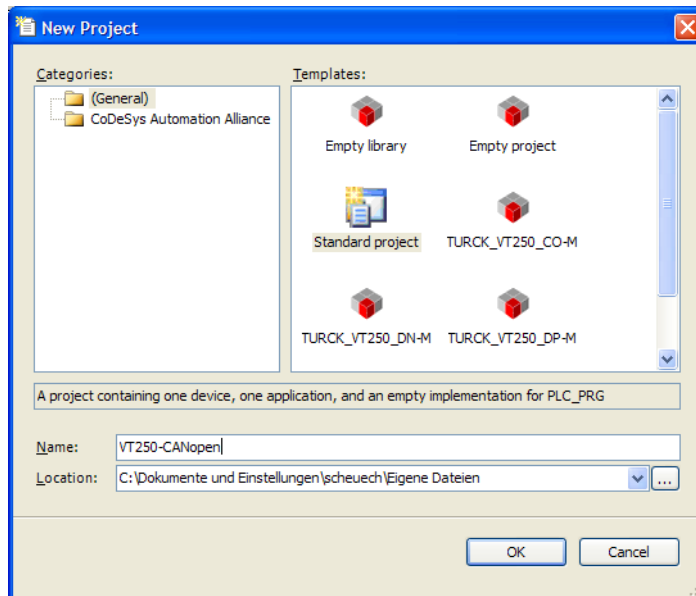
Note

Please read [Chapter 3, The CoDeSys example project \(page 3-3\)](#) for more detailed information concerning the example project.

Creating a new Standard project

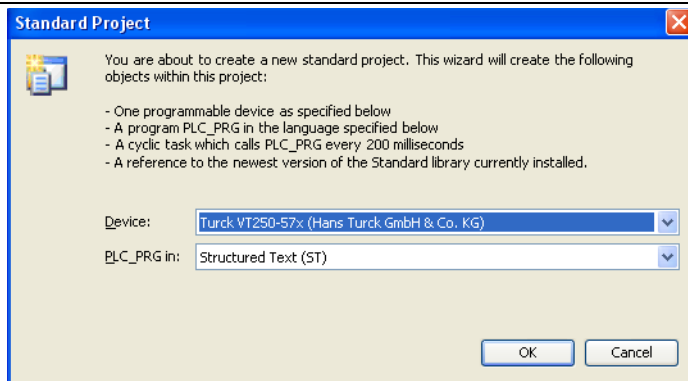
- In the new dialog box "Standard project" the used TURCK VT250-57x (Hans Turck GmbH & Co. KG) is selected as "Device".

Figure4:
Standard project



- Please define also your preferred programming language. In this example, Structured Text is used.

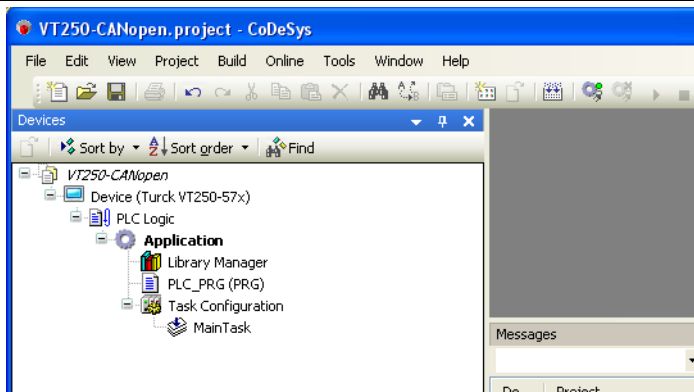
Figure5:
Selection of the
VT250-57x



- The new project is created.

6 In CoDeSys, the project tree is build up as follows:

Figure6:
Project tree



Note

If the window "devices" should not be displayed, it can be activated via "View → Devices".

2.2.3 Defining the communication settings

Double-clicking the "Device VT250-57P" opens the corresponding editors. The communication path (Gateway) to the HMI is defined in the "Communication Settings" tab.



Note

Please observe, that the VT250-57x and your PC on which CoDeSys is running, are nodes of the same Ethernet network! If this is not the case, a communication between the two is not possible. If this is not the case, a communication between the two is not possible.

Please use the TURCK IP Address Tool for assigning the IP address to the VT250.

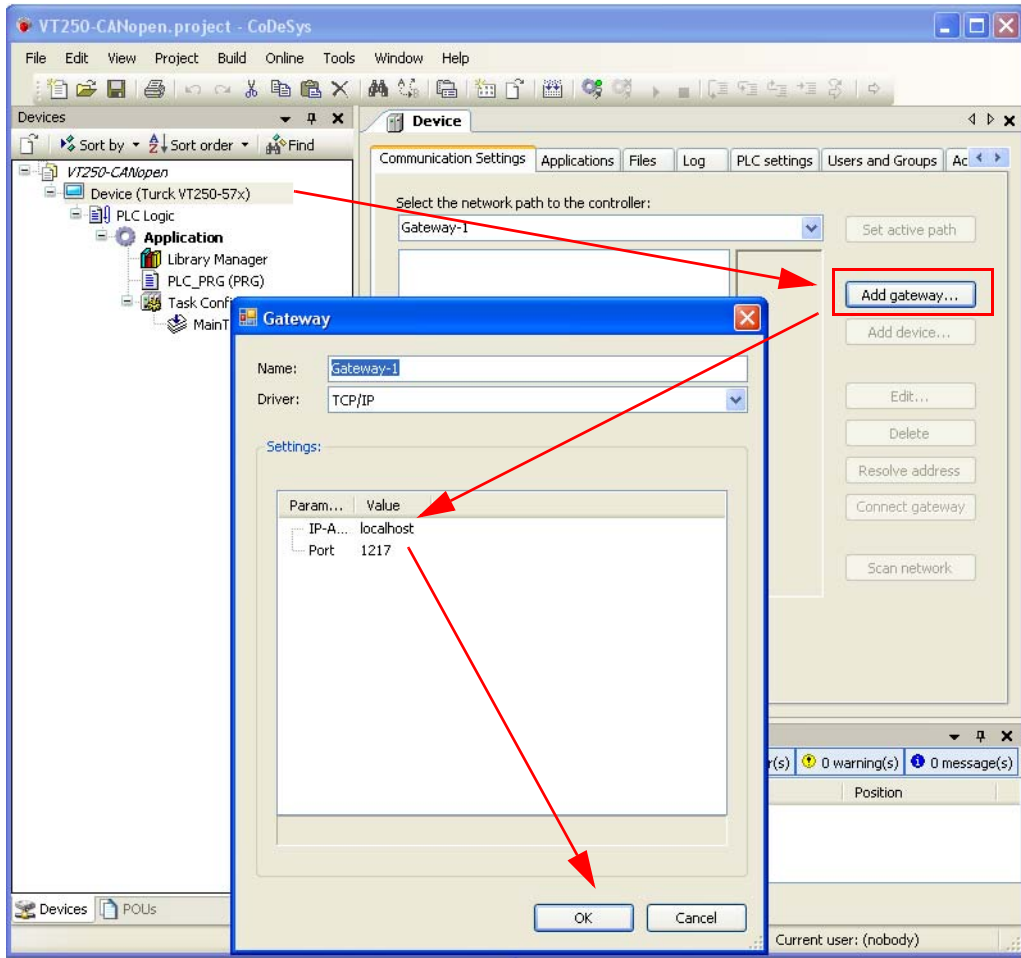
Further information can be found in the hardware manual for the VT250 ([D301191](#) "VT250 - Hardware-description").

Gateway definition

- 1 Use the "Add gateway"-button to open the dialog box "Gateway" and, where necessary, assign a new gateway name.

- 2 Keep the setting "localhost" or define an IP-address for the gateway instead. When using the setting "localhost", the CoDeSys-communication-gateway of the PC, on which this CoDeSys-installation is running, is used as programming interface.

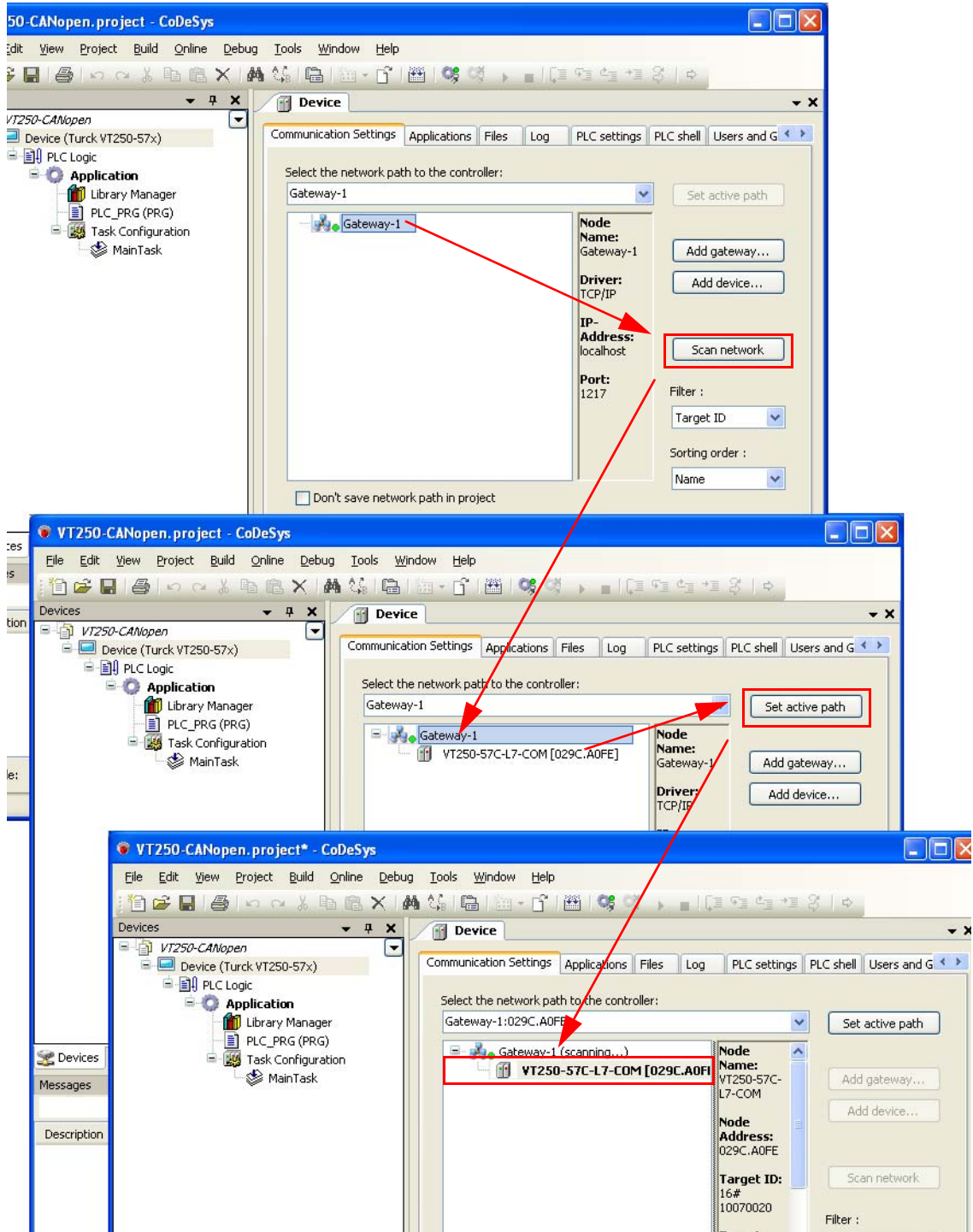
Figure7:
Communication
settings



Setting the communication path

- 1 Mark the gateway and scan the network via the respective button. The connected VT250-57, in this example the VT250-57C-L7-COM, is found.
- 2 Mark the VT250-57x and set the active path using the "Set active path" button.

Figure8:
Setting the
communication
path



2.2.4 Renaming the application

The operating system rcX uses the 8.3-filename convention.

Therefore, it has to be observed, that the name of the stored application file also corresponds to this convention.

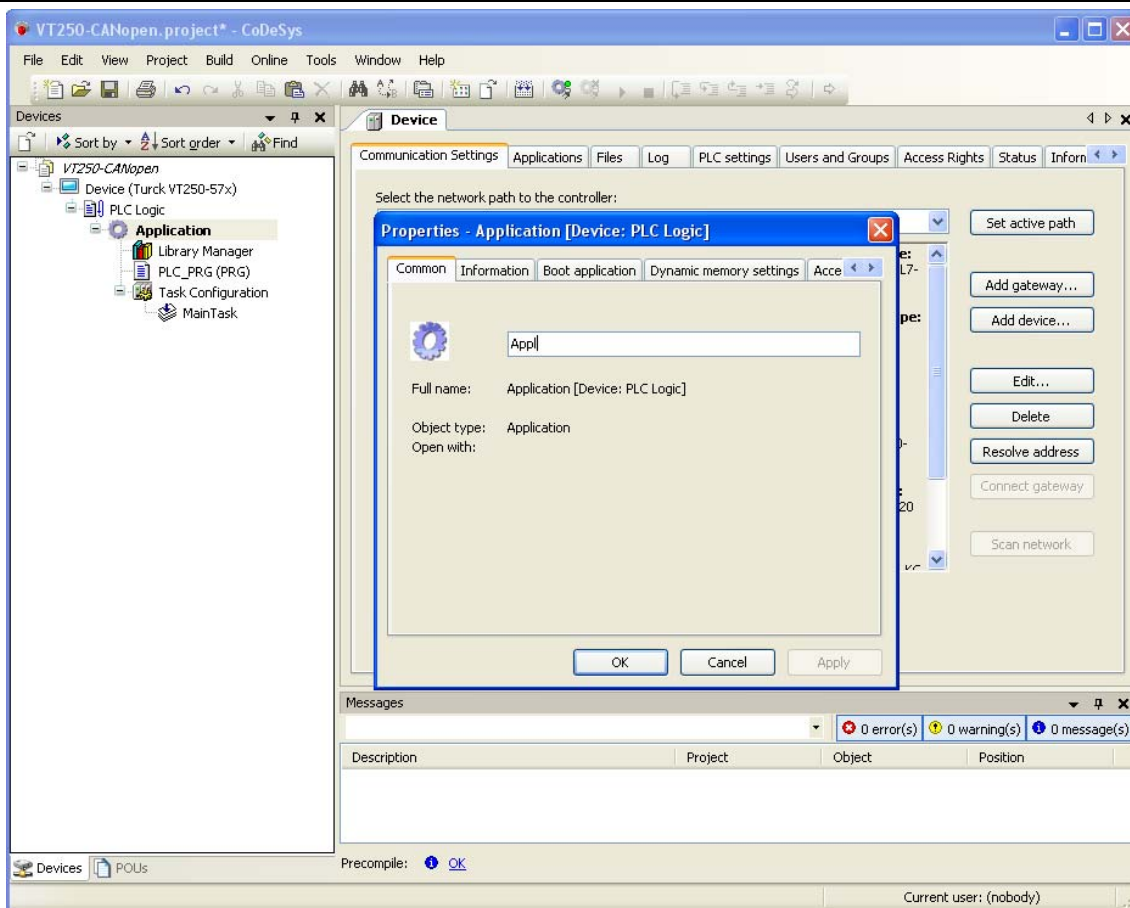


Note

Using an application name, which does not correspond to the 8.3-naming convention, may cause data loss and communication problems between PC and VT250-57x!

- 1 Open the context menu by right-clicking the "Application" and select "Properties".
- 2 In the "Common"-tab, define an application name with a maximum of 7 characters and confirm it with OK. The following warning can be confirmed either. The following warning can be confirmed either.

Figure9: renaming the application

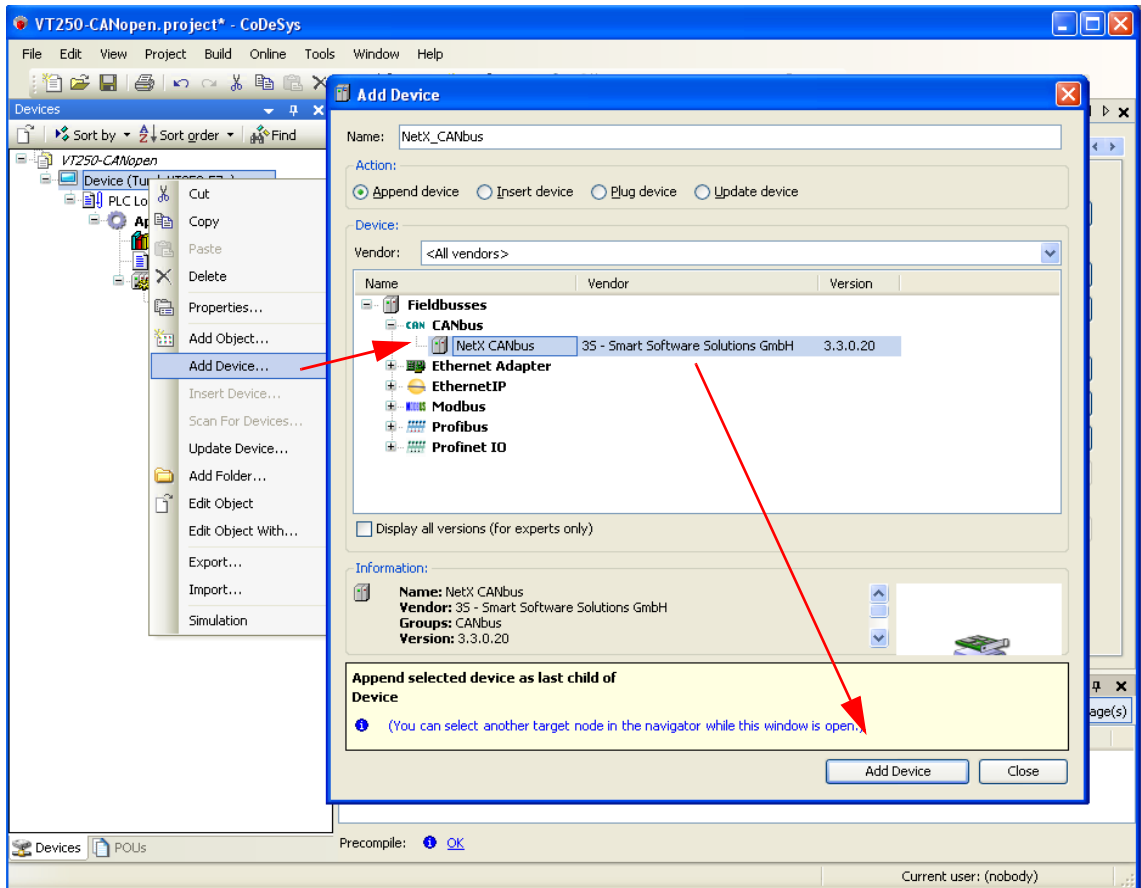


2.2.5 Adding the NetX_CANbus

CANopen-communication is established via the NetX_CANbus from 3S.

- 1 Open the context menu by right-clicking the entry of the TURCK VT250-57x. In the "add device"-dialog select the NetX_CANbus from 3S under "fieldbusses → CiA CANopen → CiA CANopen CANbus".

Figure10:
Adding the
NetX_CANbus as
device

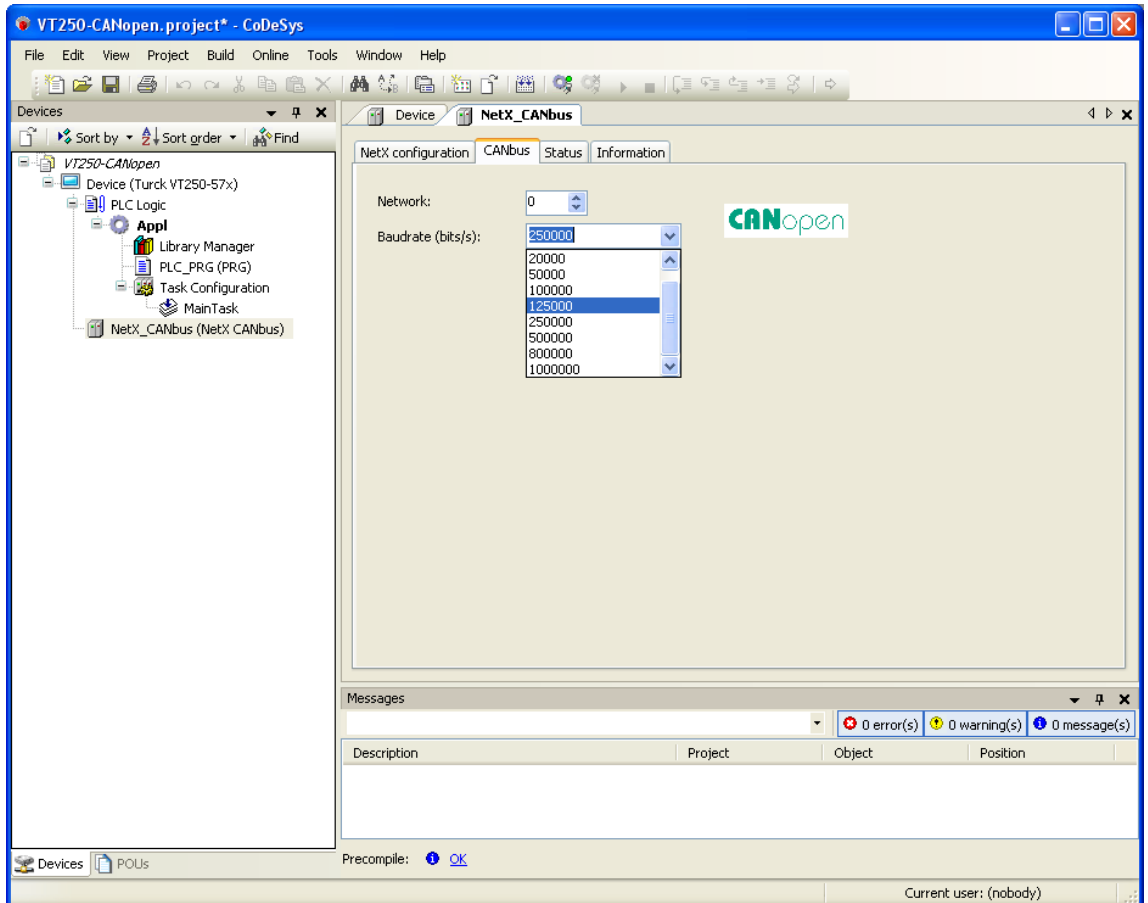


- 2 Doubleclicking the NetX_CANbus-entry in the project tree opens the corresponding editors. Eventually necessary parameterizations for the NetX_CANbus (baudrate etc.) can be done in the CANbus-tab.

In this example:

- Baud rate 125 kbps

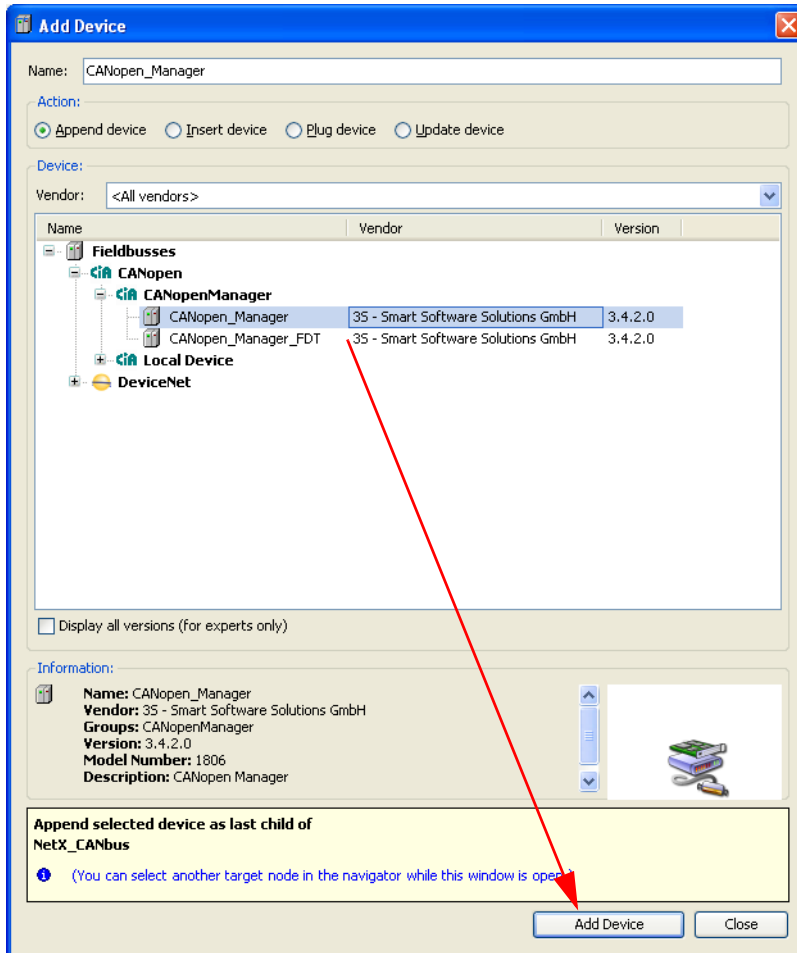
Figure11:
Parameterization
of the
NetX_CANbus



2.2.6 Adding the CANopen manager

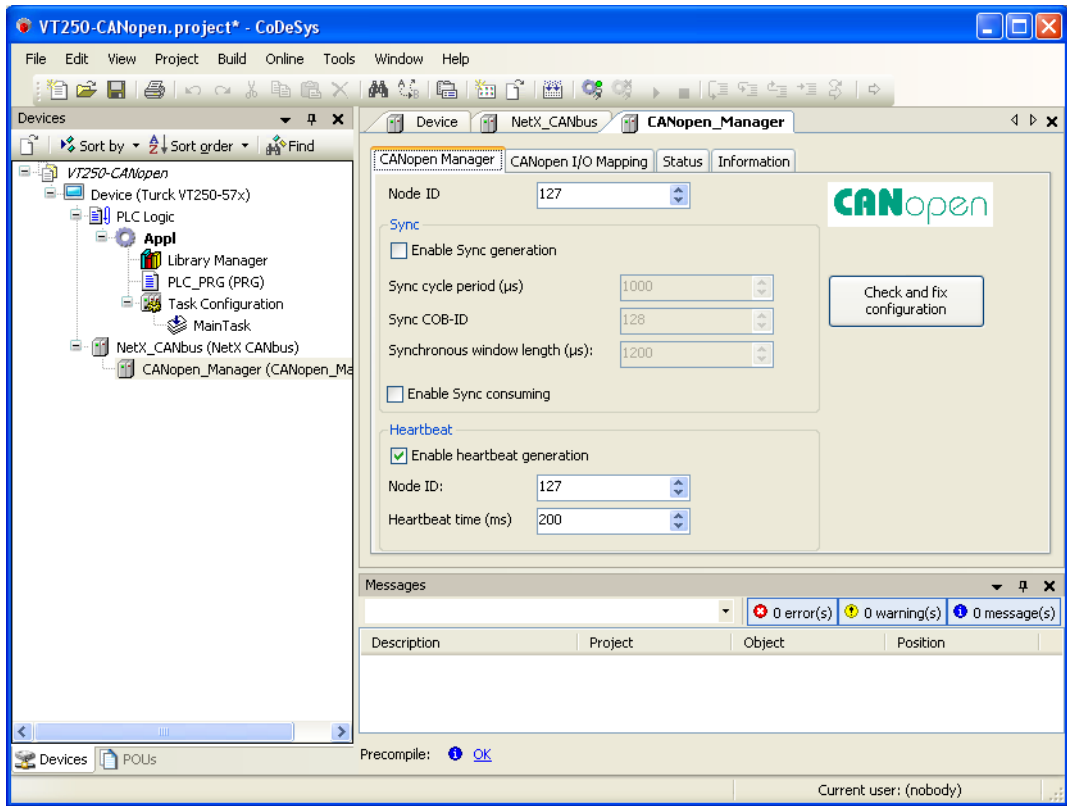
- 1 Open again the context menu by double-clicking the Device Turck VT250-57x entry. In the dialog "Add Device", select the CANopen-Manager under "fieldbusses → CiA CANopen → CiA CANopen_Manager" and add it to the project tree.

Figure 12:
Adding the
CANopen
Manager as a
device



- 2 Doubleclicking the CANopen_Manger of the VT 250-57x opens again the respective editors. If necessary, set the CANopen-parameters (Node-ID etc.) according to your application.

Figure13:
Parameterization
of the CANopen
manager

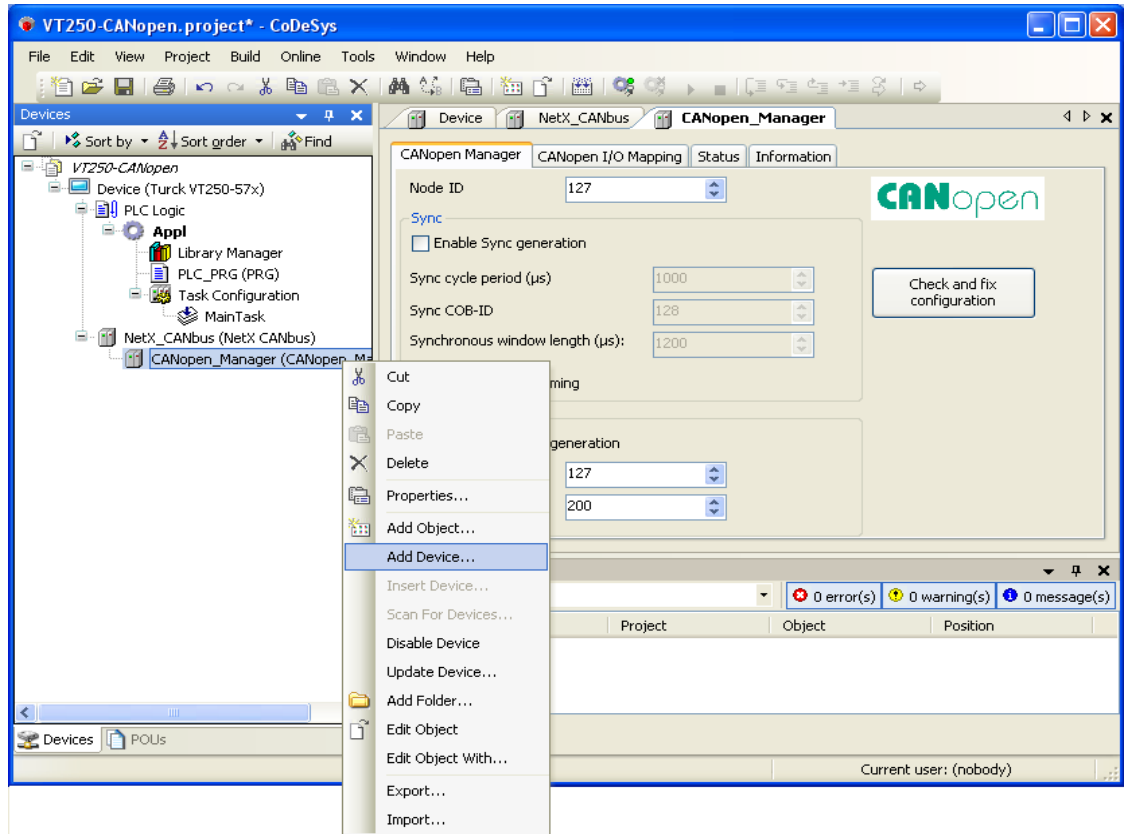


2.2.7 Adding CANopen-devices

CANopen-devices are added to the CANopen Manager in the project tree.

- 1 A right-click on the CANopen-Manager opens the context menu. Select "Add device" and add the CANopen-devices to the project tree via "fieldbusses → CiA CANopen → CiA Remote Device".

Figure14:
Connection of
CANopen nodes



- 2 If the nodes to be added are not listed in the list of possible CANopen-devices, first of all the corresponding EDS-file has to be added to the CoDeSys "Device Repository". To do so, please proceed as described in the following.

Adding EDS-files to the CoDeSys Device Repository

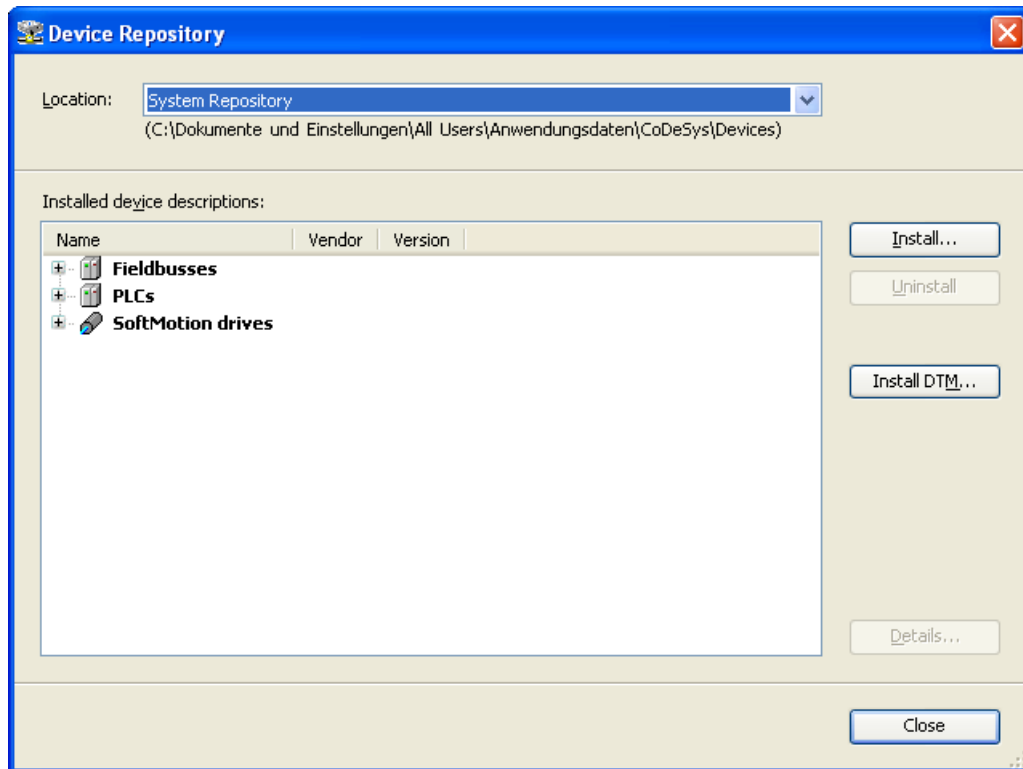
- 1 Open the Device Repository via "Tools → Device Repository...".



Note

If CoDeSys is run in Standard mode (see also [section "Predefined feature sets"](#), the GSD files are installed using "Tools → Install device".

Figure15:
Device Repository

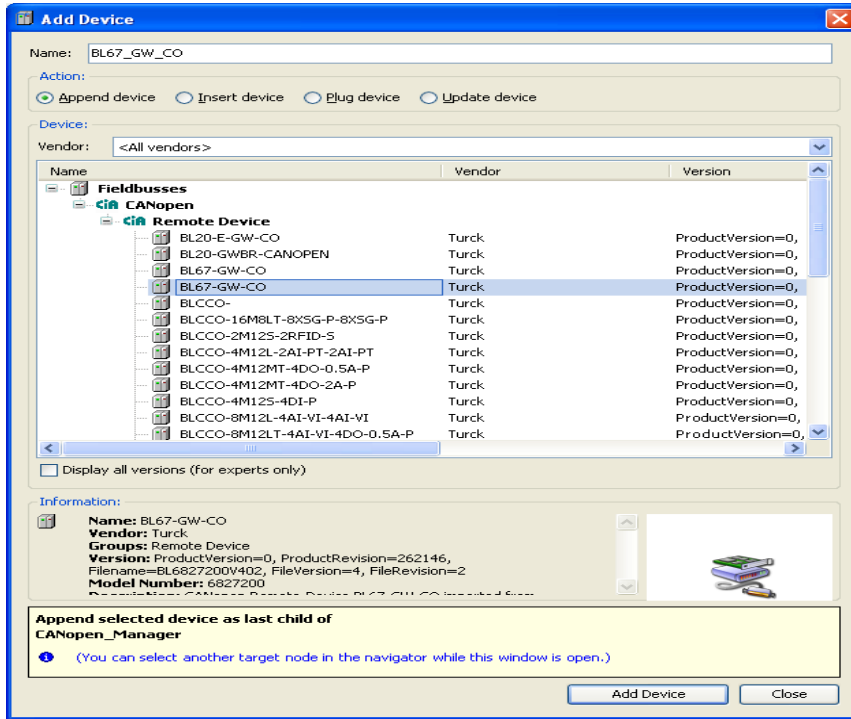


- 2 The Device Repository contains all currently installed devices. Press "Install", select "CANopen electronic Data Sheet (*.eds)" under "File type" and search for the files to be installed.
- 3 After the installation, the installed devices are listed in the "Device Repository" in the "Installed device descriptions"-window under "Fieldbuses → Profibus → DP Slave".

Selection of the BL67-gateway

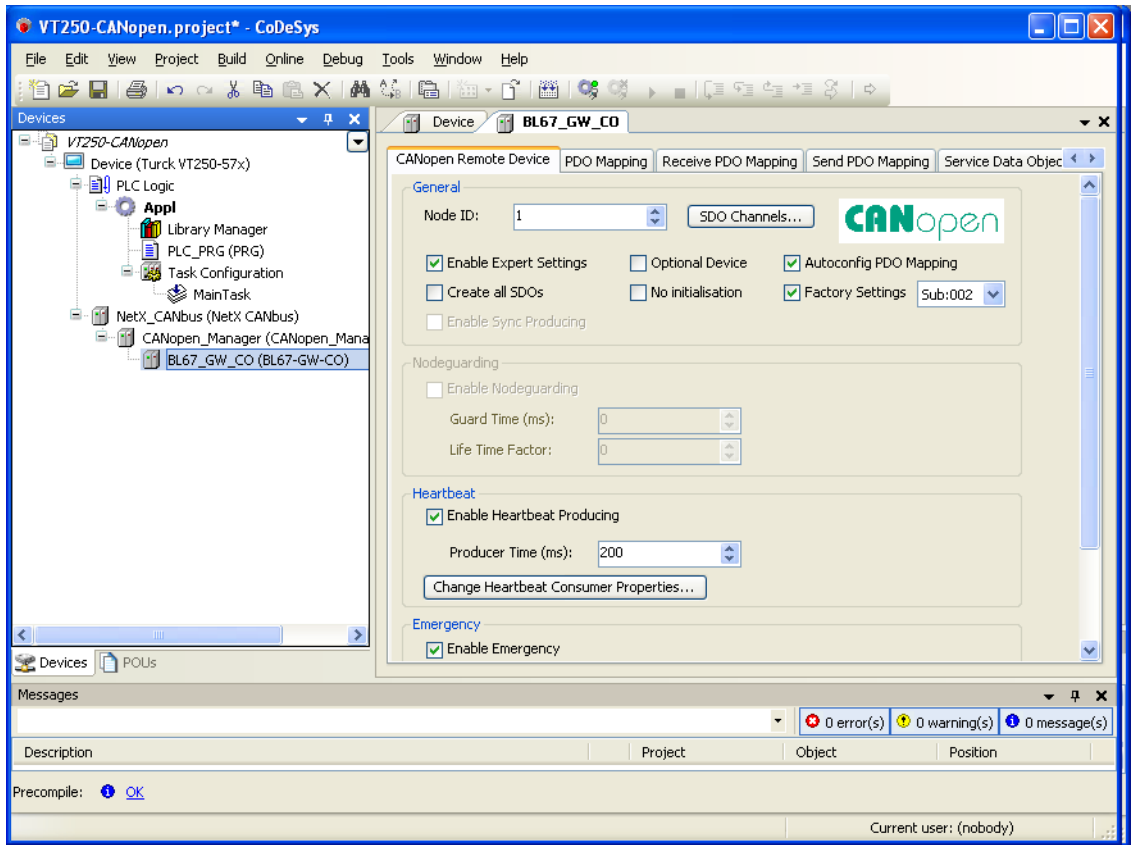
- 1 Now, add the BL67-gateway (in this example: BL67-GW-CO) to the project by following the description above.

Figure 16:
Selection of the
BL67-gateway



- 2 Double-clicking on the gateway-entry in the project tree again opens all corresponding editors. In the "CANopen Remote Device-tab" → Node-ID", set the nodes station address (in this example: address **15**) or change other parameter settings, if required.

Figure17:
Example for the
parameterization
of the gateway



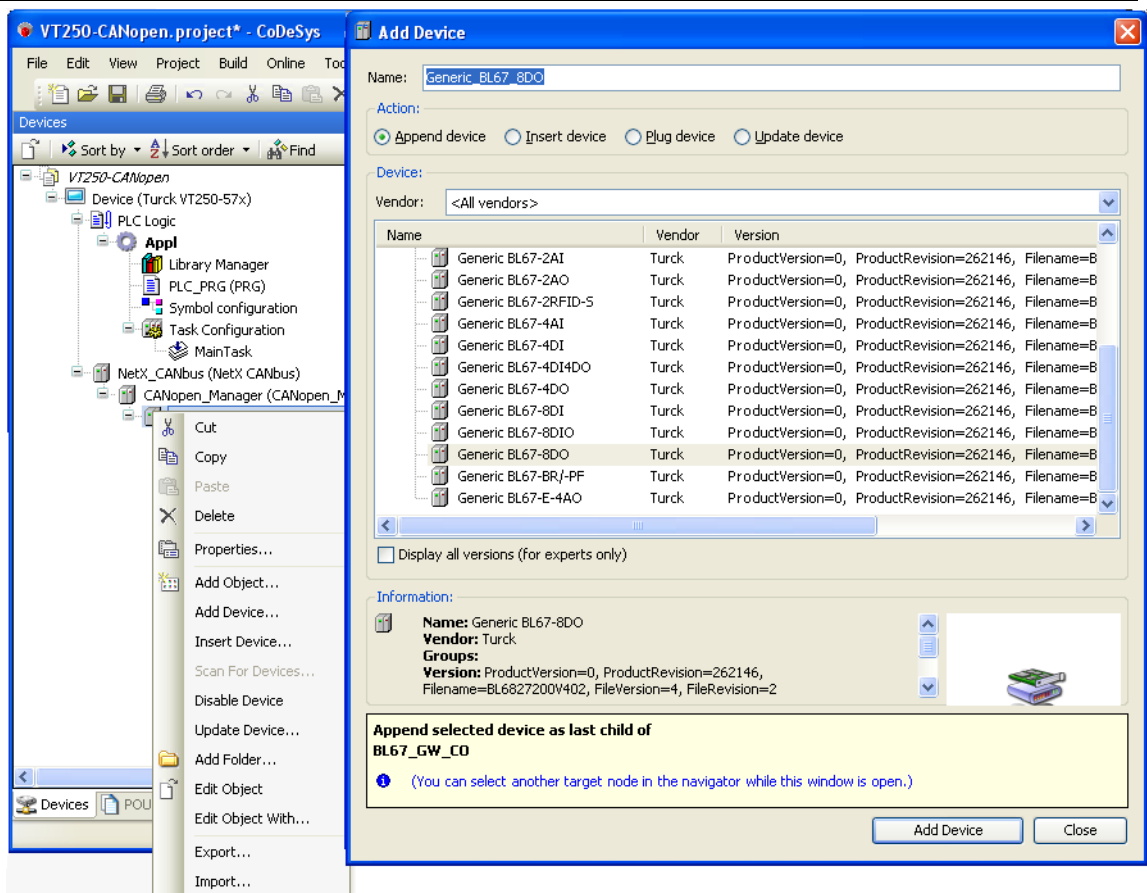
Adding BL67 I/O modules

- 1 Now, right-click the BL67-gateway, open the context menu and select "Add Device" again.
- 2 In the "Add Device"-dialog box, select generic modules, and add them to the station.

In this example:

- Slot 1: Generic BL67_4DI
- Slot 2: Generic BL67_2AI, with analog sensor BI5-M18-Li2
- Slot 3: Generic BL67_8DO

Figure18:
Select Generic I/O
modules

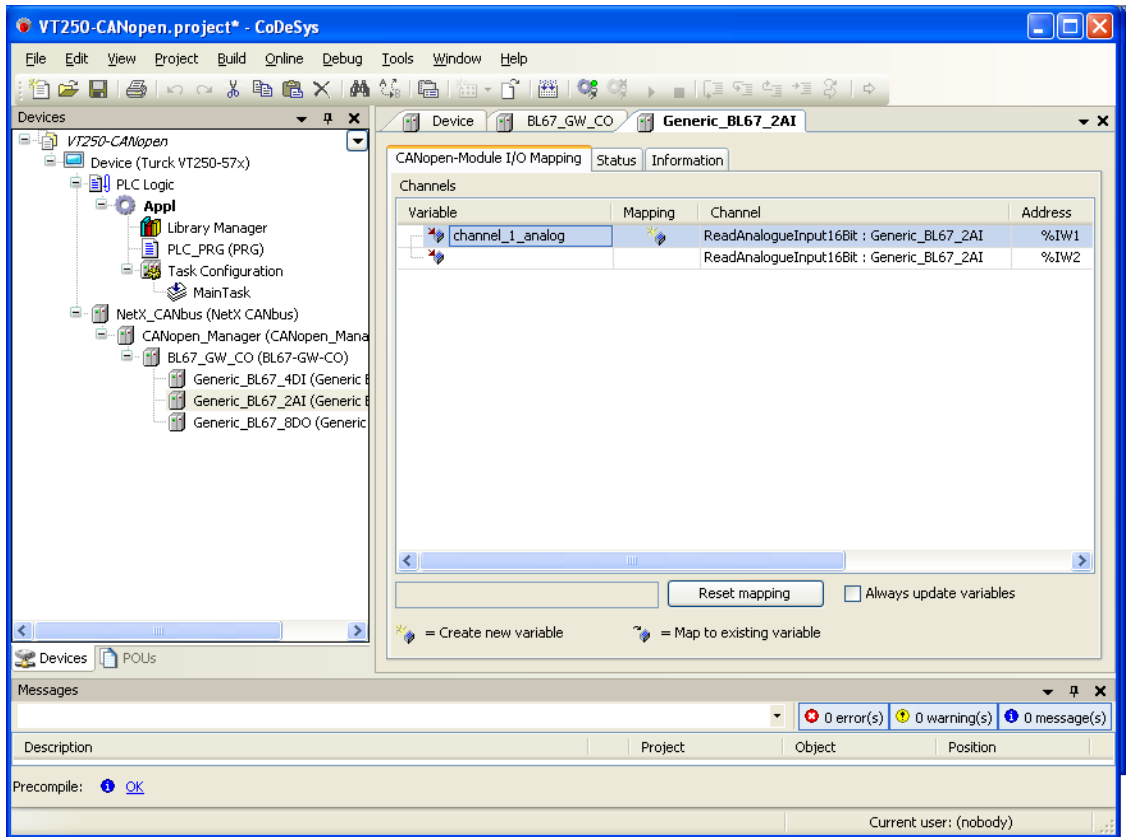


- 3 Double-clicking the different I/O module entries again opens the corresponding editors.
- 4 The "CANopen-Module I/O Mapping"-tab shows the I/O-data image for the respective module.

Global variables

Global variable are defined in the I/O Mappings of the single I/O-modules:

Figure19:
Example for
the definition of a
global variable



2.2.8 Programming (example program)

The programming is done under PLC-PRG in the project tree. This example is programmed in ST as defined under "Creating a new project".

Small example program

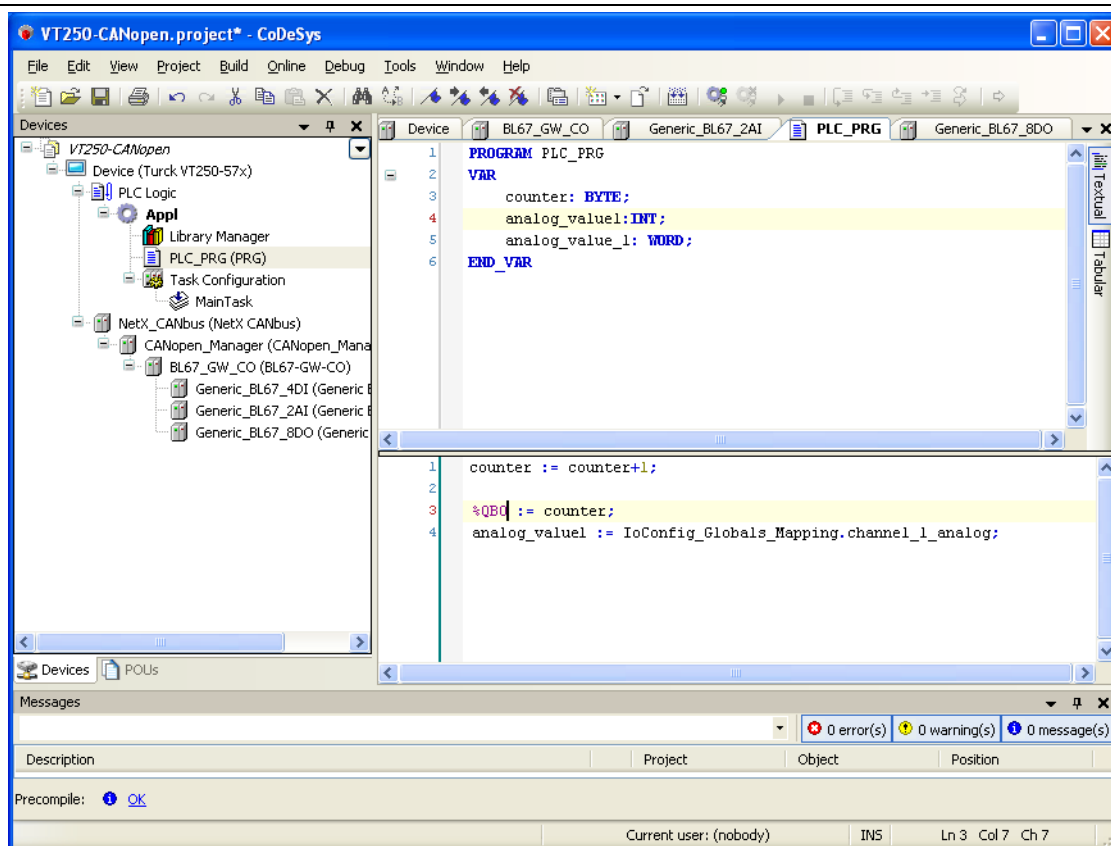
- 1 The counter counts
- 2 The counter-value is mirrored to %QB0 (output byte of the BL67-8DO-0.5A-P).
- 3 The analog value of the sensor at channel 1 ("channel_1_value", global variable, &IW1) of the analog module at slot 2 in the BL67 station is read out.



Note

The status of process data is only shown in the process image if a program refers to them.

Figure20:
Example program



Note for activating CANopen-objects for analog values

CANopen-objects which contain analog values are normally set to inactive per default. This means, that analog values (like in the example program) are not transferred automatically from the CANopen-device to the master. The corresponding objects have to be enabled.

This can be done either via:

- setting the Event Time for the Transmit PDO corresponding to the analog channel, see [Figure 21: Setting the Event Time of the TPDOs](#) or via
- the CANopen Trigger-SDOs (0x6423 etc.) for the Global Interrupt of the analog channels, see [Figure 22: Trigger-SDO for analog values](#). For further information please read the CANopen-documentation of the used CANopen-slaves.

Figure21:
Setting the
Event Time of the
TPDOs

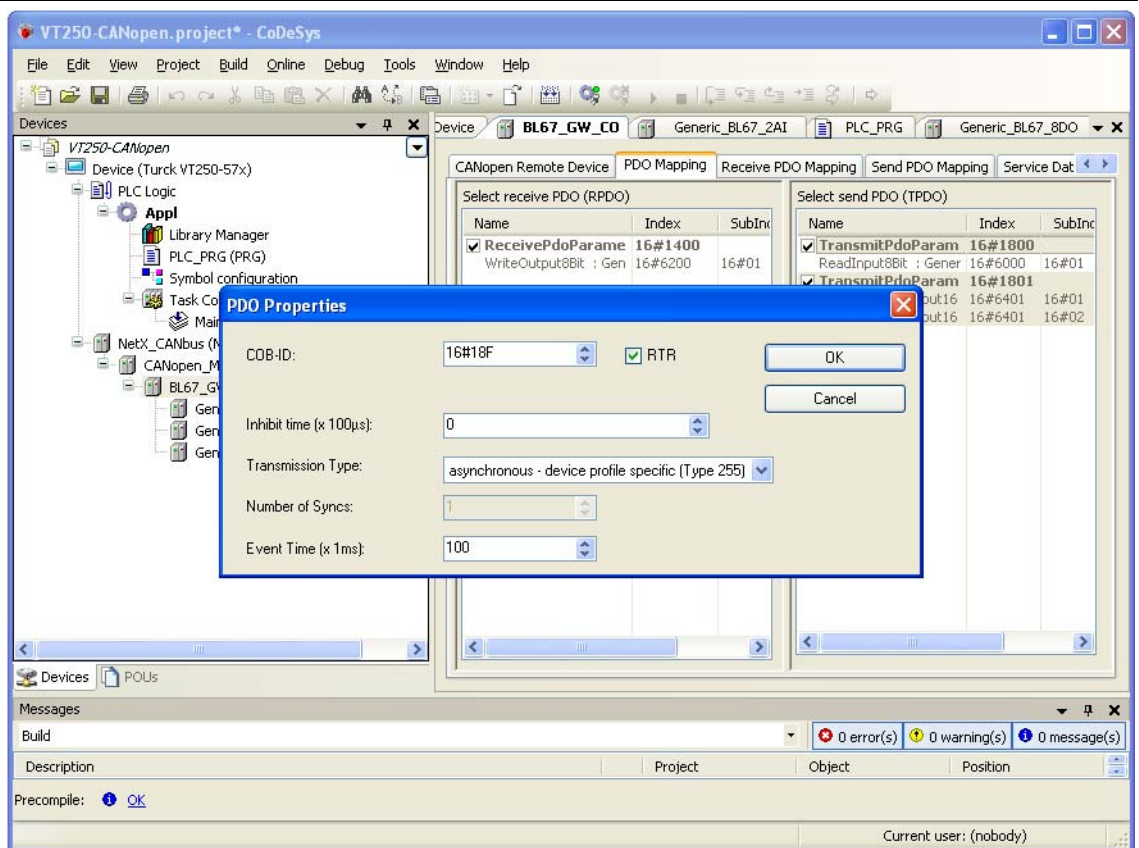
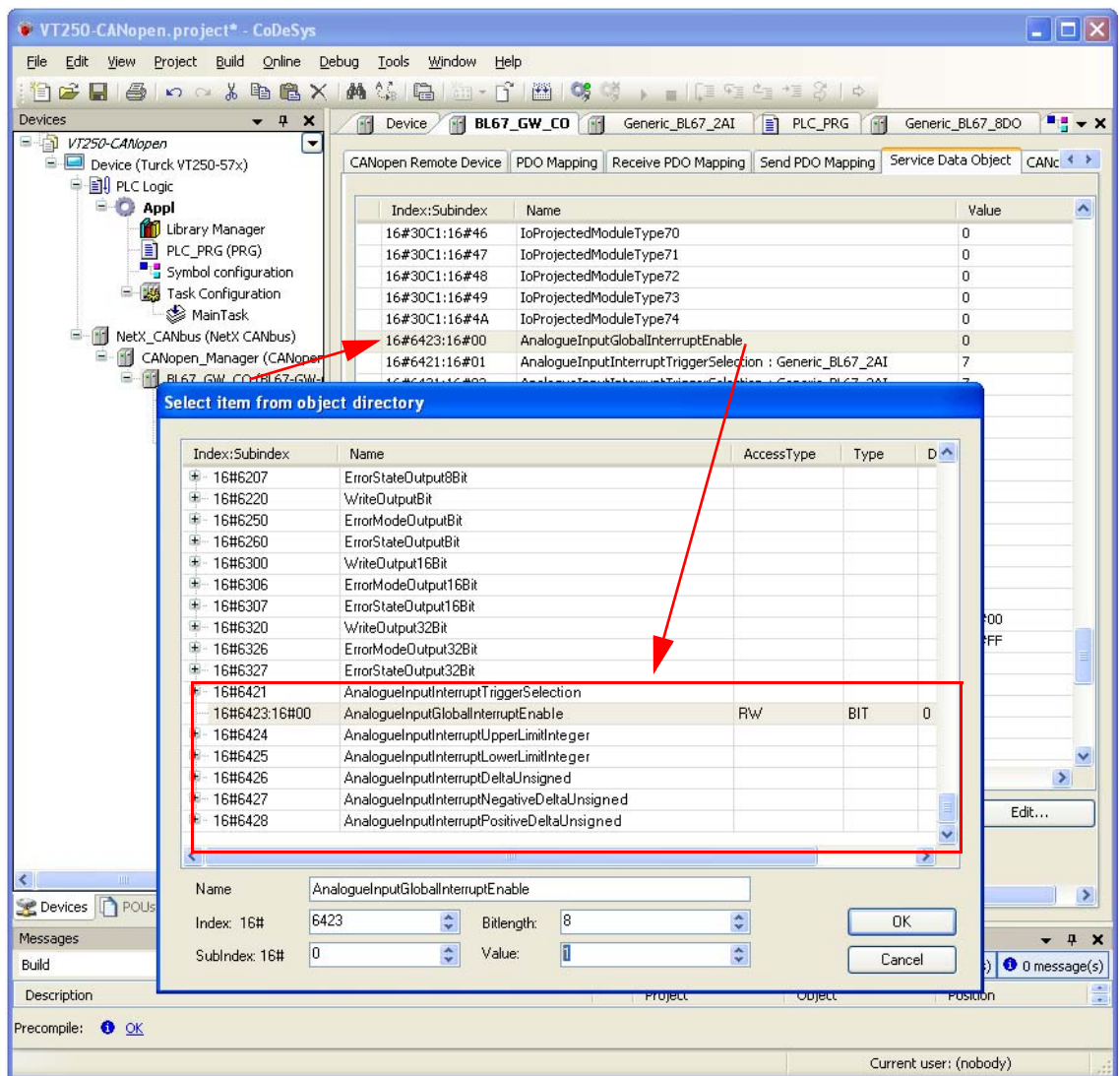


Figure22:
Trigger-SDO for
analog values

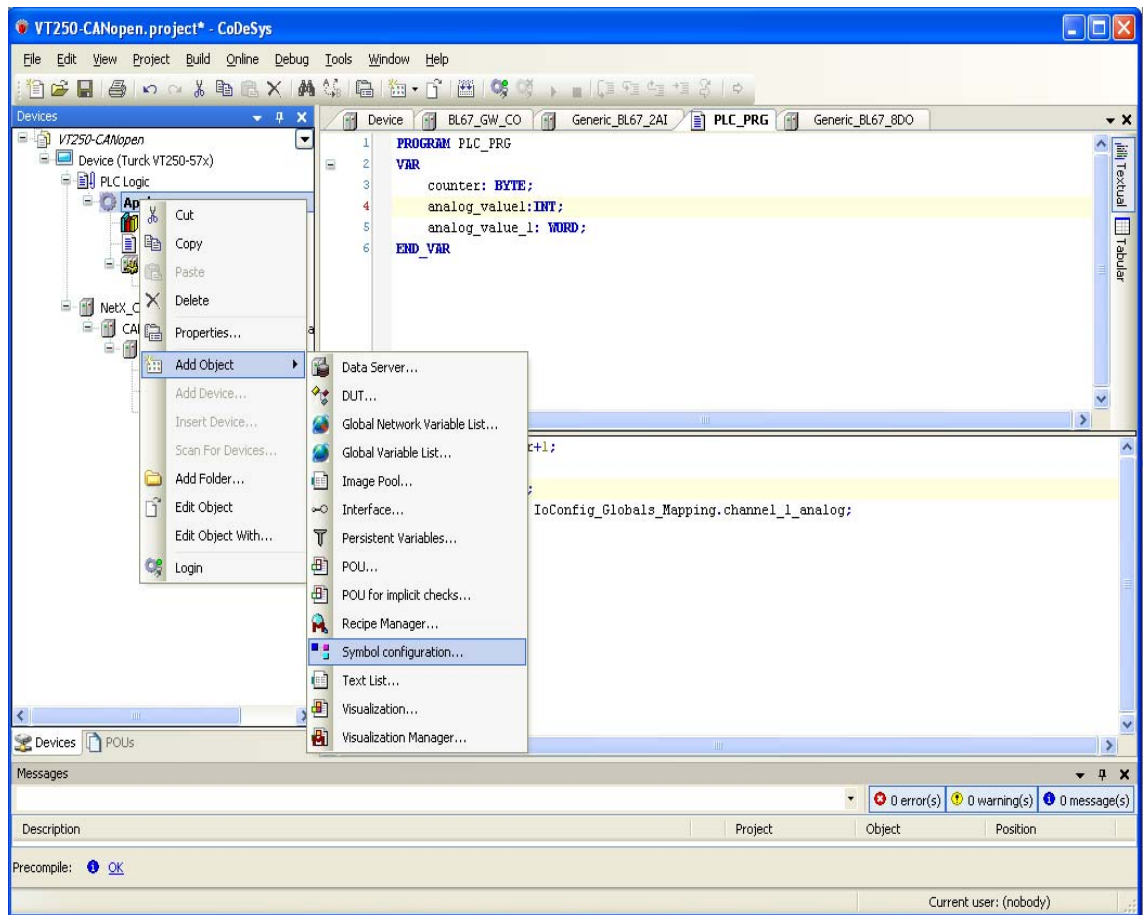


2.2.9 Export of variables

The variables defined in the program have to be exported, for example in order to be used within an visualization.

- 1 Therefore a symbol configuration has to be added to the project. This is done via right-click on "APPL→ Add object → Symbol configuration". The next dialog can be confirmed.

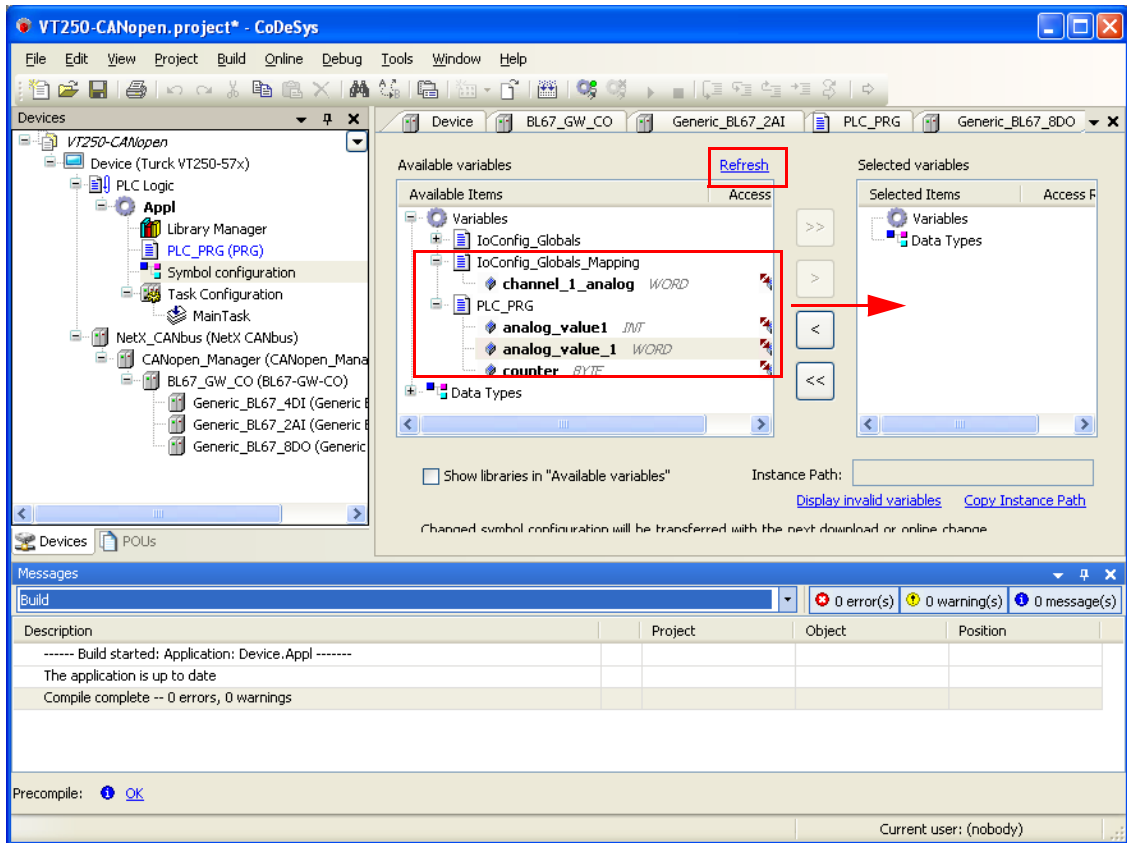
Figure23:
Add symbol
configuration



- 2 The symbol configuration shows all available variables (left side of the window) and allows the definition of all variables to be exported (right side of the window).

- 3 Mark the variables to be exported and add them to the window "Selected variable" by using the arrow keys.
If any variable is missing, please "Refresh" the variable list.

Figure24:
Export variables



- 4 This symbol configuration is automatically stored to the project folder as an *.xml-file when compiling the project.

Global variable list

The creation of a "Global Variable List" is possible, too:
right-click to "APPL → Add object → Global Variable List".

Define the global variables. The global variables are also automatically exported when building the project if they have been chosen for export in the symbol configuration (see also [Figure 24; Export variables](#)).

2.2.10 Downloading the project

- 1 Building the project:
Building the project is done via "Build → Rebuild APL".
- 2 Log-in:
Log-in: The connection to the device is established via "Online→ Login". The application is downloaded.

- 3 Create boot application:
Create boot application: A boot project is created via "Online → Create boot application" and is then directly written into the device

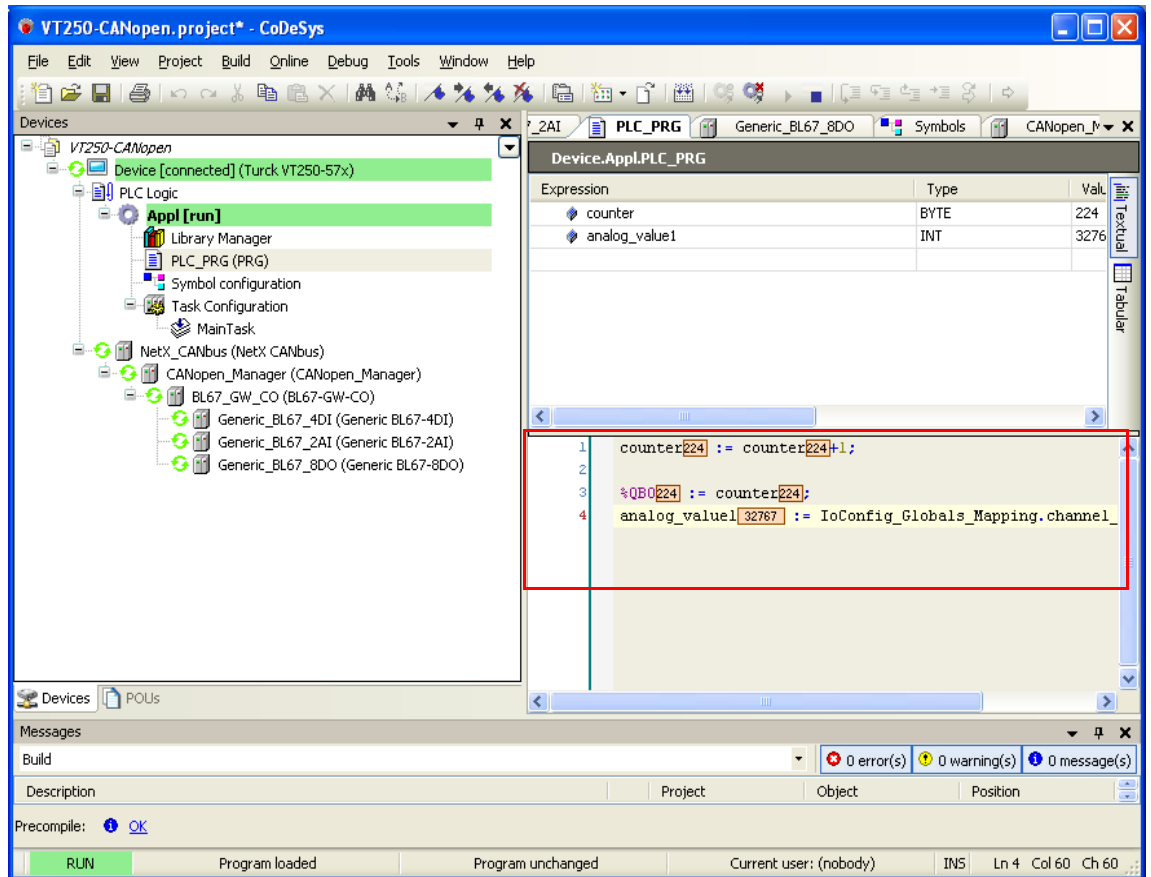


Note

A boot application can only be created in online-mode.

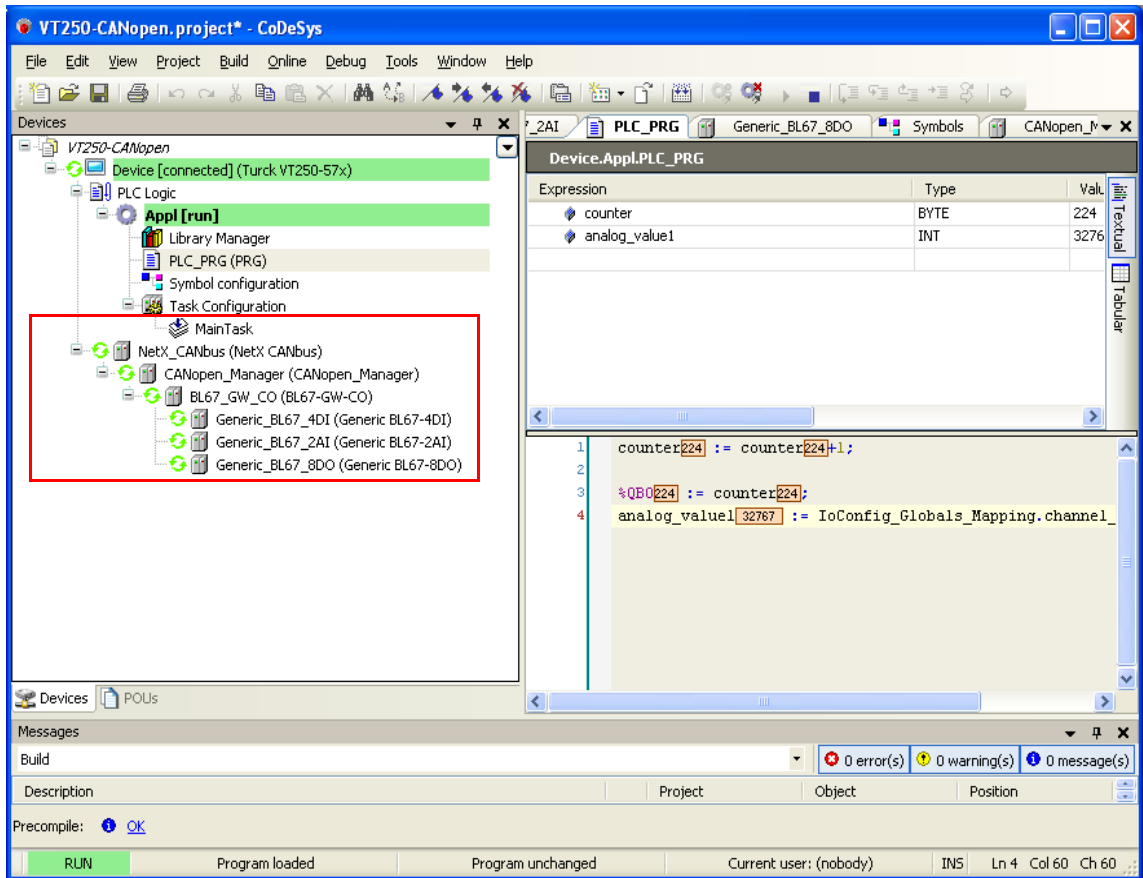
- 4 Starting the program:
Start the program using "Online → Start".
- 5 The program is running (see PLC_PRG in project tree).

Figure25:
Program running



6 CoDeSys 3 also shows that the configuration of the CAN is correct.

Figure26:
CANbus OK



2.3 Visualization with QViS

2.3.1 QViS example project



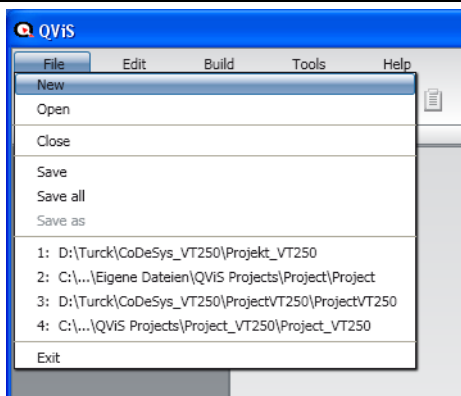
Note

An example project, which explains all important software functions, is installed with the QViS installation. It can be found in the software's program directory "C:\Programs\Hilscher\QViS_3.1.1.x\Resource\Example1_320x240".

2.3.2 Create a new project

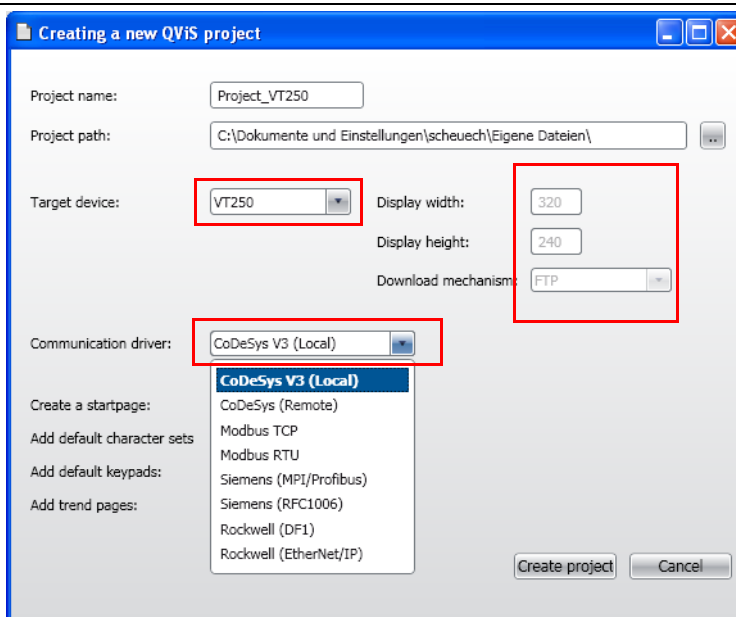
- 1 Create a new project via "File → New". In the new dialog box, assign a project name and define the storage location of the project.

Figure27:
New project



- 2 The following settings have to be done:

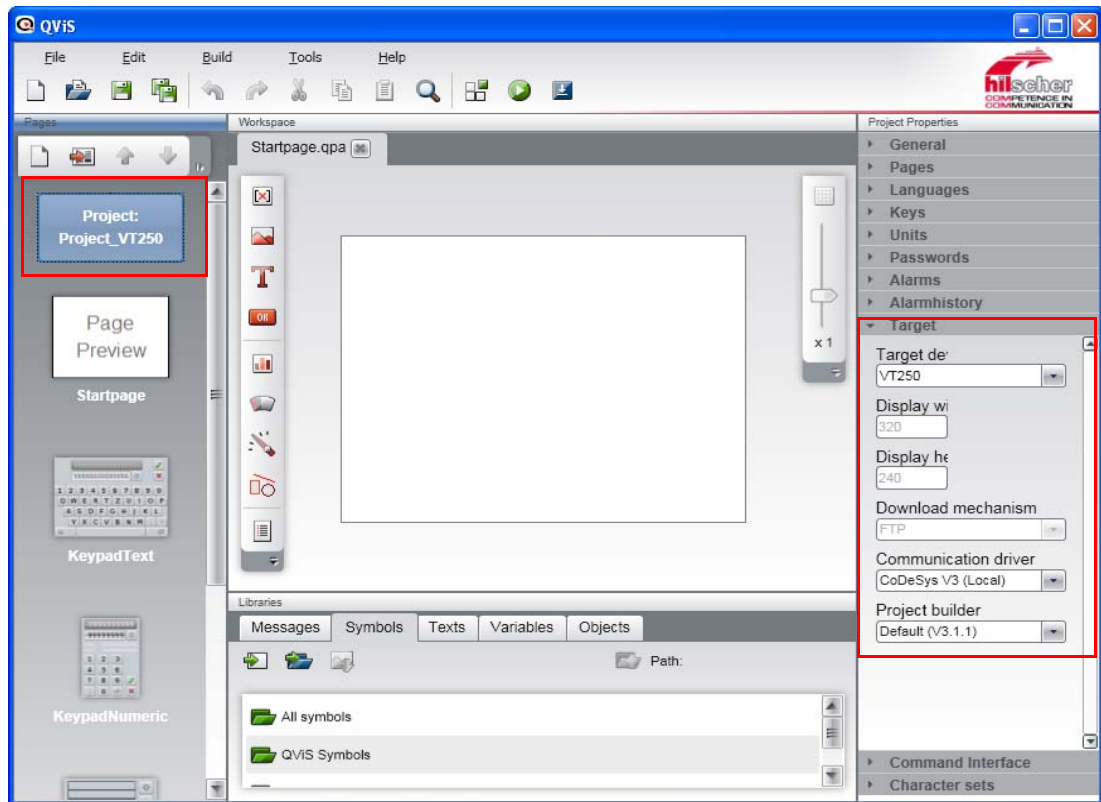
Figure28:
Project configuration



- As "Target device" please select the VT250-57x. The display size is automatically set to 320x240.

- The visualization-download to the HMI is done via FTP-access. This is also automatically set under "Download mechanism".
 - Under "Communication driver" select "CoDeSys".
- 3** A double-click onto the project opens the project file properties. Under "Target" you can find amongst others the settings done before

Figure29:
Target Device
settings



2.3.3 Elements in QViS

Table 1:
Elements in
QViS











Function	Description
	"Insert a variable" Display of a variable as numeric value or text. The element variable is linked to the imported variables from the PLC program. see Variables (page 2-35)
	"Insert a symbol" - static symbol: figure, e.g. background, logo, etc. which is always shown during runtime - dynamic symbol: linking of several figures to a variable (e.g. for status indication) see Symbols (page 2-32)
	"Insert a text" - static text: text which is always shown during runtime - dynamic text: several texts can be linked to a variable (e.g. for status indication) see Texts (page 2-34)

Table 1:
Elements in
QViS

Function	Description
	"Insert a button" Push-button or switch which can be operated by the user via touch or mouse pointer and then triggers a function. see Buttons (page 2-37)
	"Insert a bargraph" Display of a bar graph. The bargraph is linked to a variable and changes depending on the variable value. see Bargraph etc. (page 2-36)
	"Insert an arc" Display of an arc.. The arc is linked to a variable and changes depending on the variable value.
	"Insert a pointer instrument" Display of a pointer instrument. The pointer instrument is linked to a variable and changes depending on the variable value. A scale can be added to the pointerinstrument using the ScaleMaker. see Pointer instrument (page 2-38)
	"Insert a vector graphic" Adding vector graphics (line, circle, etc.).
	"Insert a list" Display of: – lists with several variable values – list of alarms or of alarm histories – lists for creating an input window
	"Insert a trend" Graphic display of the trend of variable values.



2.3.4 Objects in QViS

Objects are partial masks which consist of one or several elements.

Compared to elements (variable, symbol, text, etc. see [Elements in QViS \(page 2-28\)](#)), objects have an x/y-position and, if linked to variables, can change their position during runtime.

Object are particularly reasonable if element groups have to be used several times on different pages of the QViS project.

Table 2:
Objects in QViS

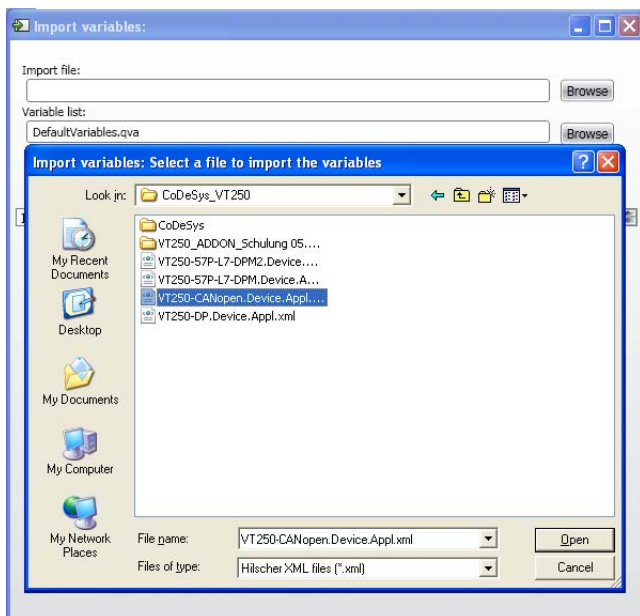
Function	Description
	"Insert an object" Creating a new object.
	"Insert an existing object" Adding an already made object.

2.3.5 Variable import

In order to have access from the visualization to the variables of the CoDeSys-project created before, the symbol configuration ("project name.Device.Application.name.xml") exported in CoDeSys has to be imported.

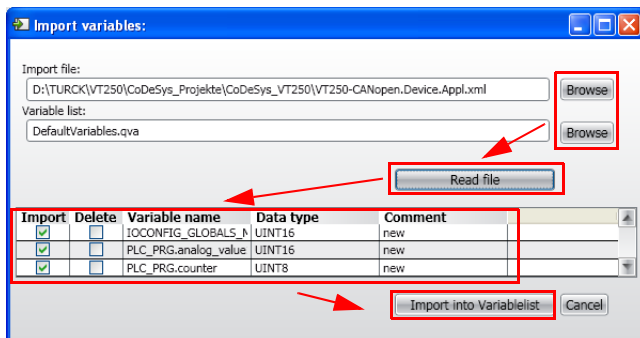
- 1 The import is started via "Tools →Import"
- 2 Under "Import file" select the exported-file from CoDeSys (here in the example:: VT250_Projekt1.Device.APPL.xml).
VT250-CANopen.Device.APPL.xml).

Figure30:
Variable
import



- 3 Under "Variable list" define the list into which the variables have to be imported (here "DefaultVariables.qva").
- 4 "Read file" reads in the imported variables.
- 5 "Import to Variablelist" starts the import of the marked variables into the defined variable list.

Figure31:
Variable
import



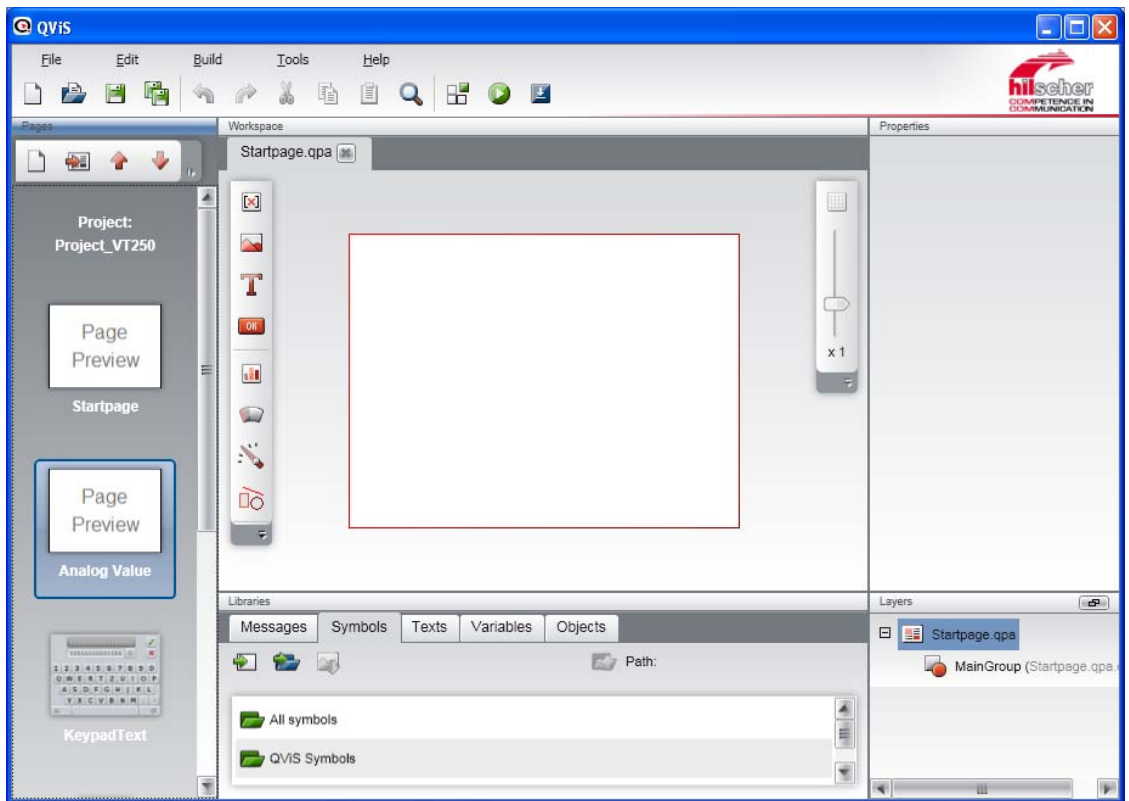
2.3.6 Add pages, rename etc.

Pages are added to the project using the "create new page" button. Via right-click, all pages can be renamed, deleted or removed.

In the example:

A new page is added and named "Analog value".

Figure32:
New page



2.3.7 Visualization

The visualization starts on the first page within the project, here in this example on the "Startpage".



Note

If needed, change the startpage for your project under "Project properties → Start page".

Symbols

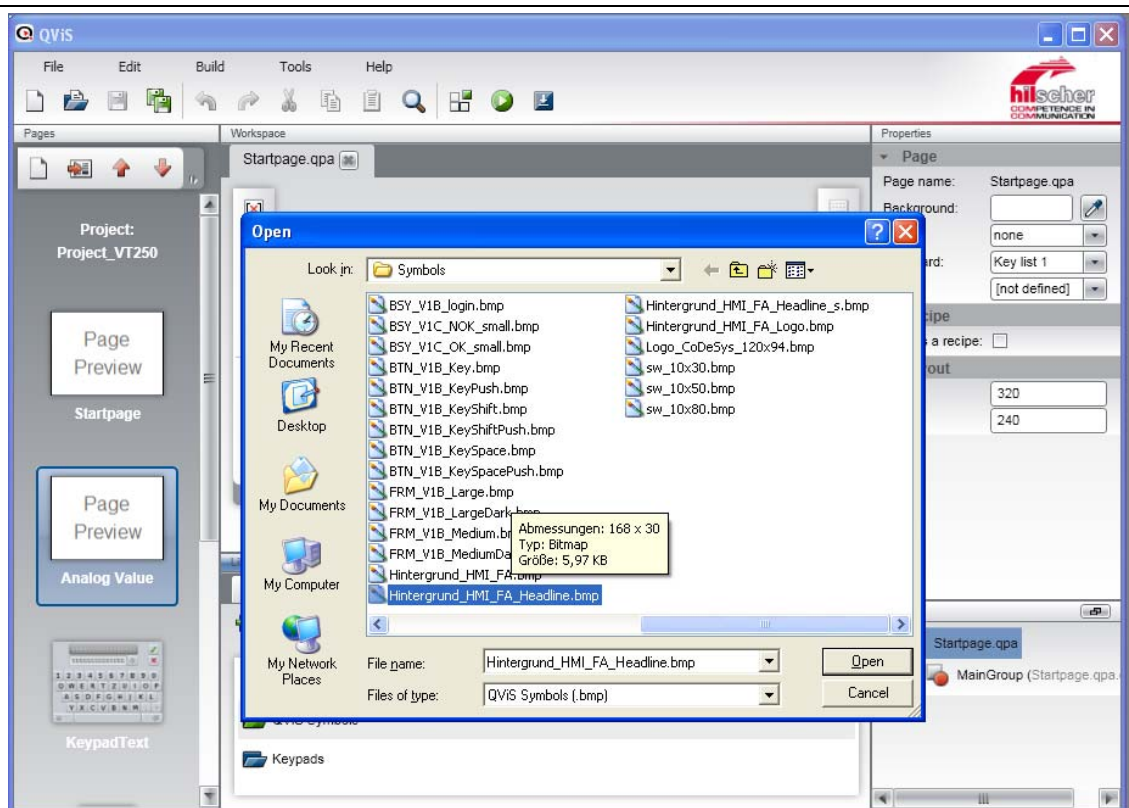
- 1 In this example, first of all, a background for the single pages of the visualization is imported. To realize this, a static symbol is used.
- 2 The symbols to be used are added to the project in the "Symbols"-tab within the "Library"-frame using the "Add"-button.



Note

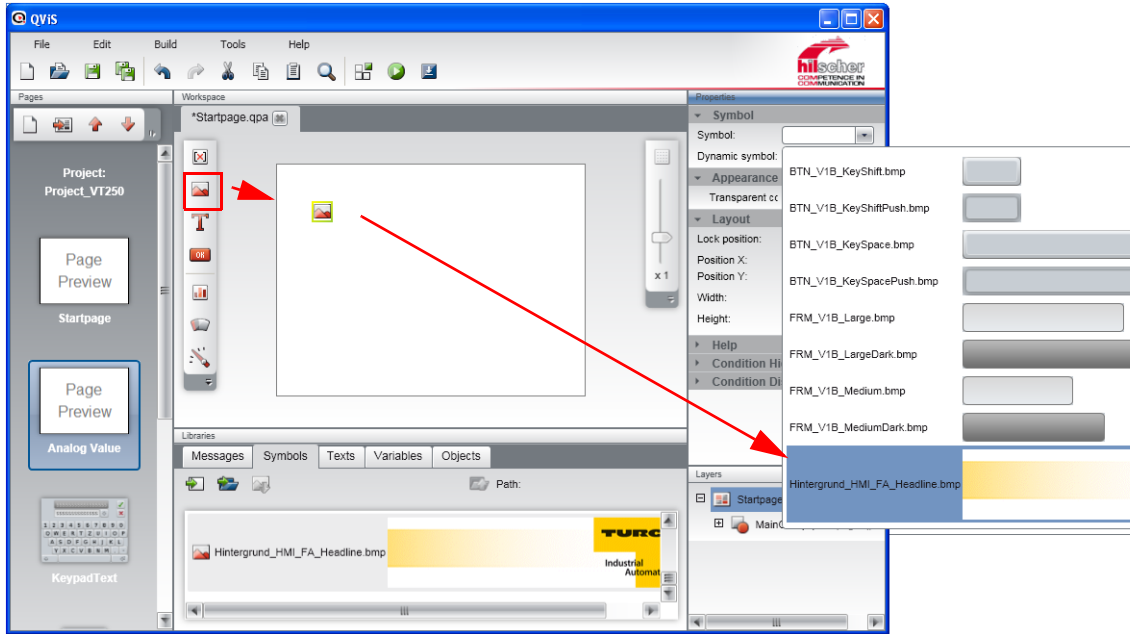
Please observe that QViS only supports symbols in *.bmp-format. Large symbols (surface and/ or file size) have negative influence on the performance/ the page reproduction of the visualization.

Figure33:
Set background
as symbol



- 3 The symbol is placed on the page using the "Insert a symbol"-button and is then defined in the "Properties"-frame. For the example, the background-file is selected here.

Figure34:
Set background
as symbol

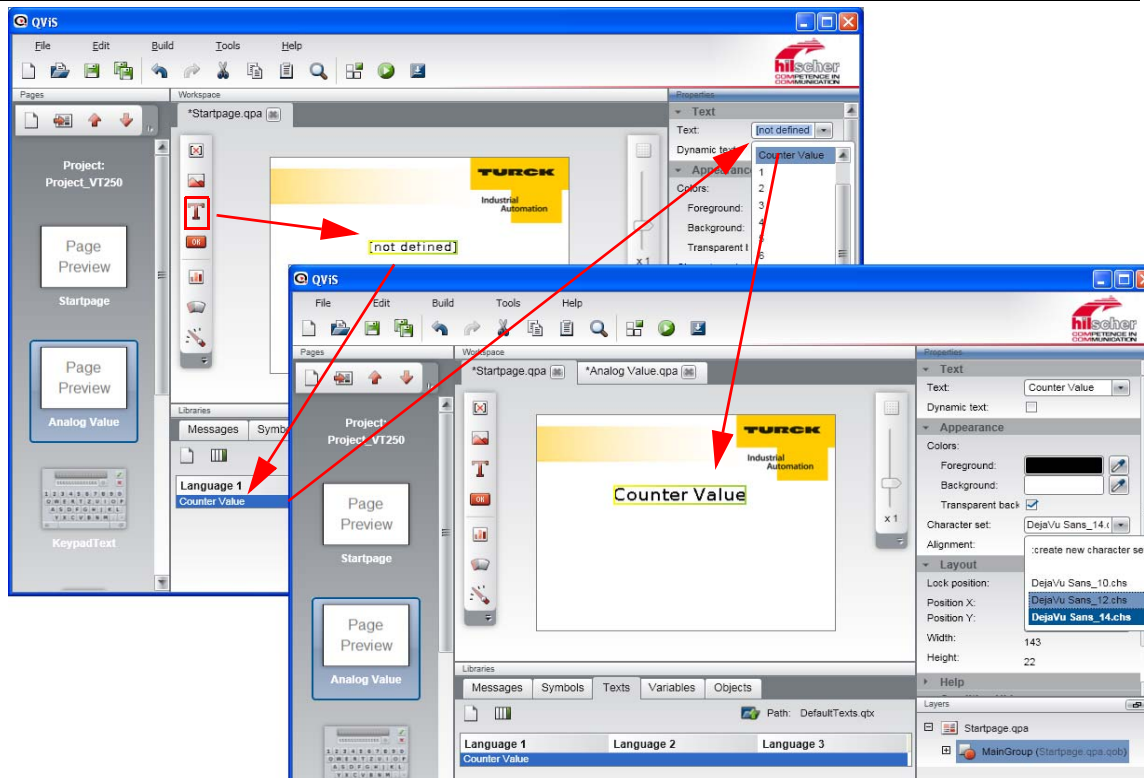


Texts

Texts have to be defined in the "Texts"-tab

- 1 With "New" a new row is created. The text can then be freely defined for different languages. A Double-click onto the respective text makes it possible to edit the entries.
- 2 The texts are placed on the page using the "Insert a text"-button. In the "Properties"-frame, the text to be shown is assigned to the text-field (here "Counter Value") and properties such as the character set and the position are defined.

Figure35:
Definition of texts

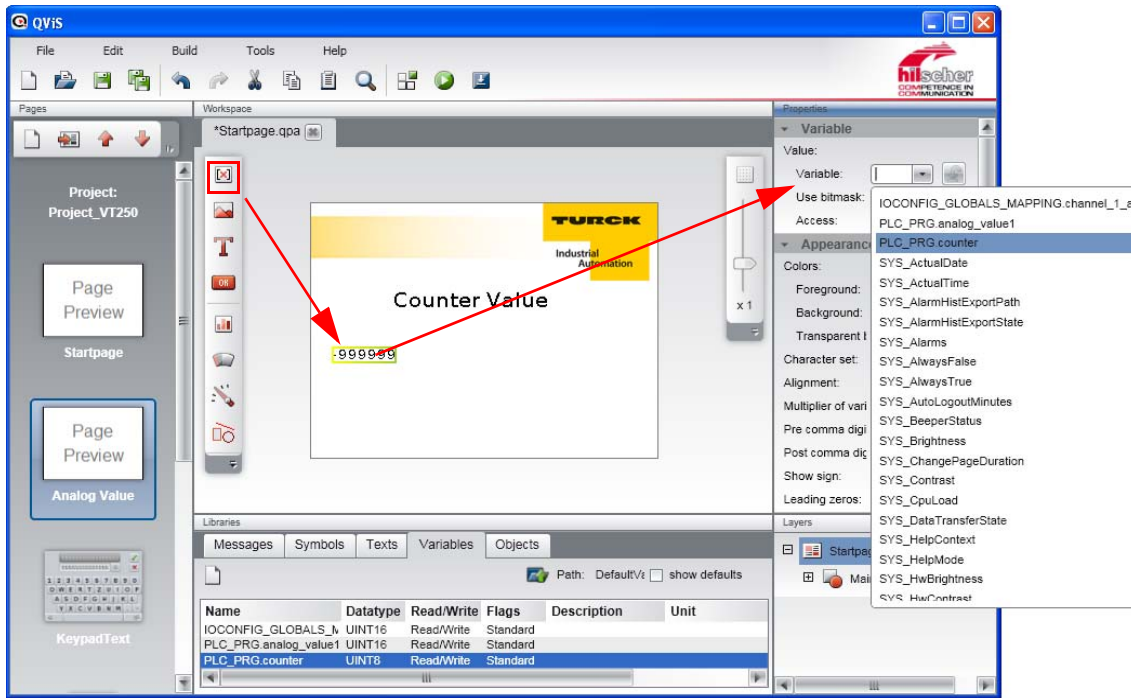


Variables

The imported variables are shown in the "Variables"-tab, if the respective variable list is selected (here "DefaultVariables.qva", see also section "Variable import" [section "Variable import"](#)).

- 1 The variable is placed on the page using the "Insert a variable"-button. In the "Properties"-frame, the variable to be shown is assigned to the variable-field (here "PLC_PRG.Counter") and properties such as the character set and the position can be defined.

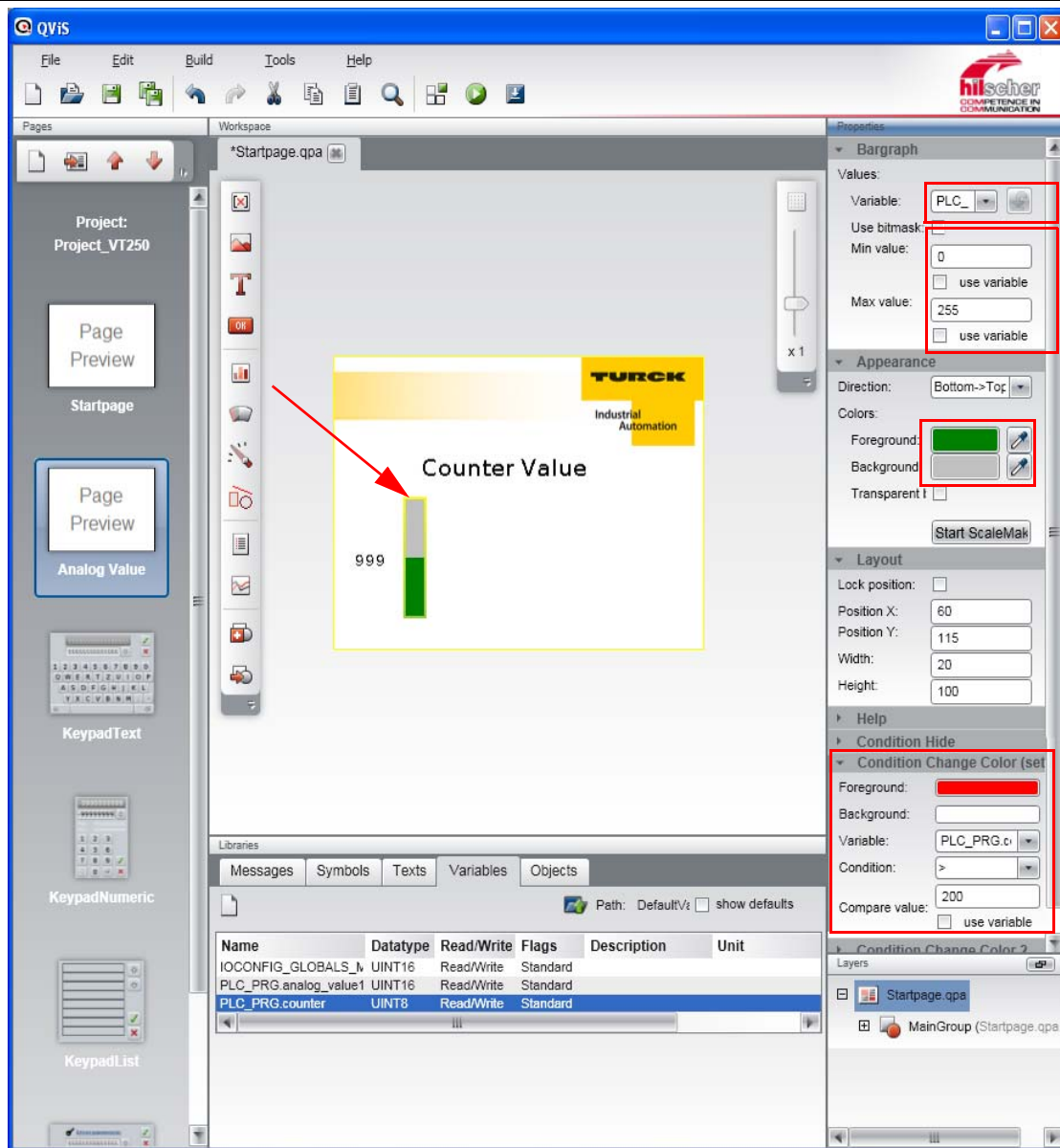
Figure36:
Definition of
variables



Bargraph etc.

- 1 A bargraph is placed on the page by using the "Insert a bargraph"-button. In this example it is used for graphic display of the counter value (variable PRG_PLC.Counter) and is therefore also assigned to this variable. The "Limit minimum" is defined as 0, the "Limit maximum" as 255.

Figure37:
Insert a bargraph



- 2 Additionally, under the "Properties→ Appearance", the graph's color (here green) can be defined and under "Condition Change Color" it is defined at which value the graph for example changes the color.

Buttons

Buttons are placed on the page using the "insert a button"-button.

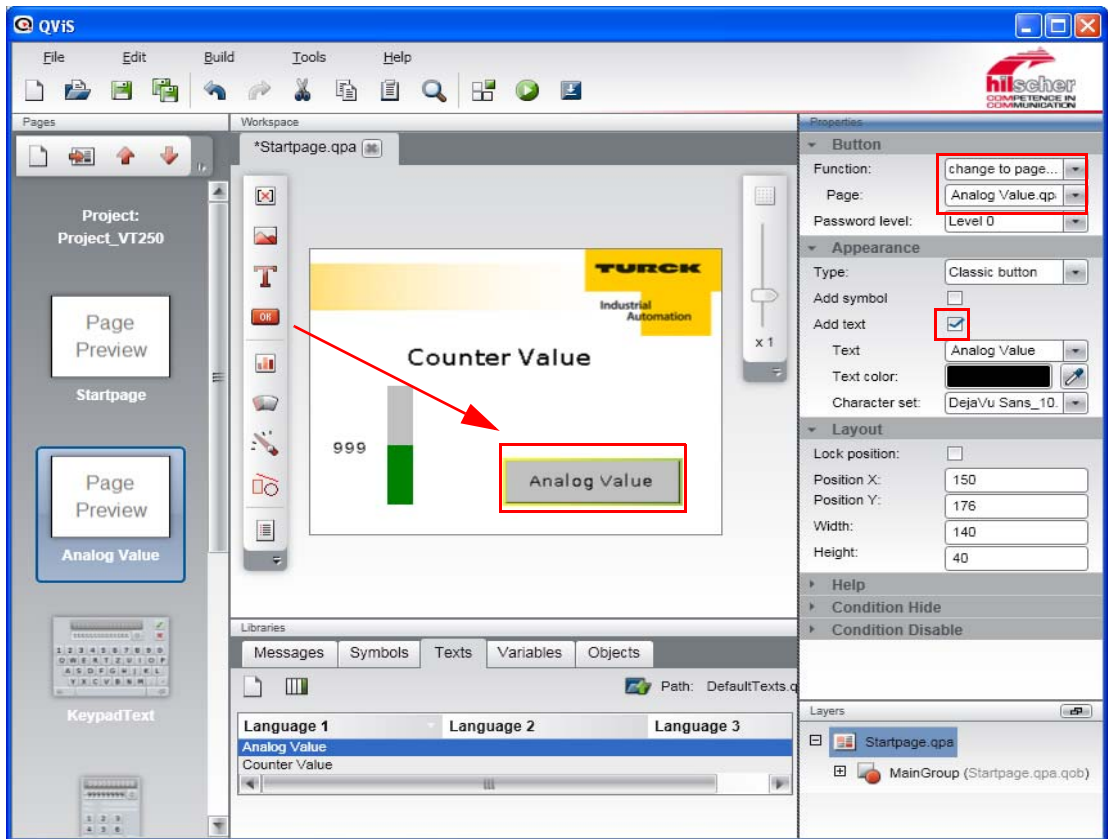
Under "Properties", the text, the size, the position etc. can be defined.

Additionally, the button-function (e.g. change page, setting a variable etc.) is defined.

In the example:

- 1 On the startpage, a button (size 150x40) is created. It will be used to execute a change to the second page "Analog value".
 - function: "change to page"
 - Page: "Analog Value"

Figure38:
Insert a button

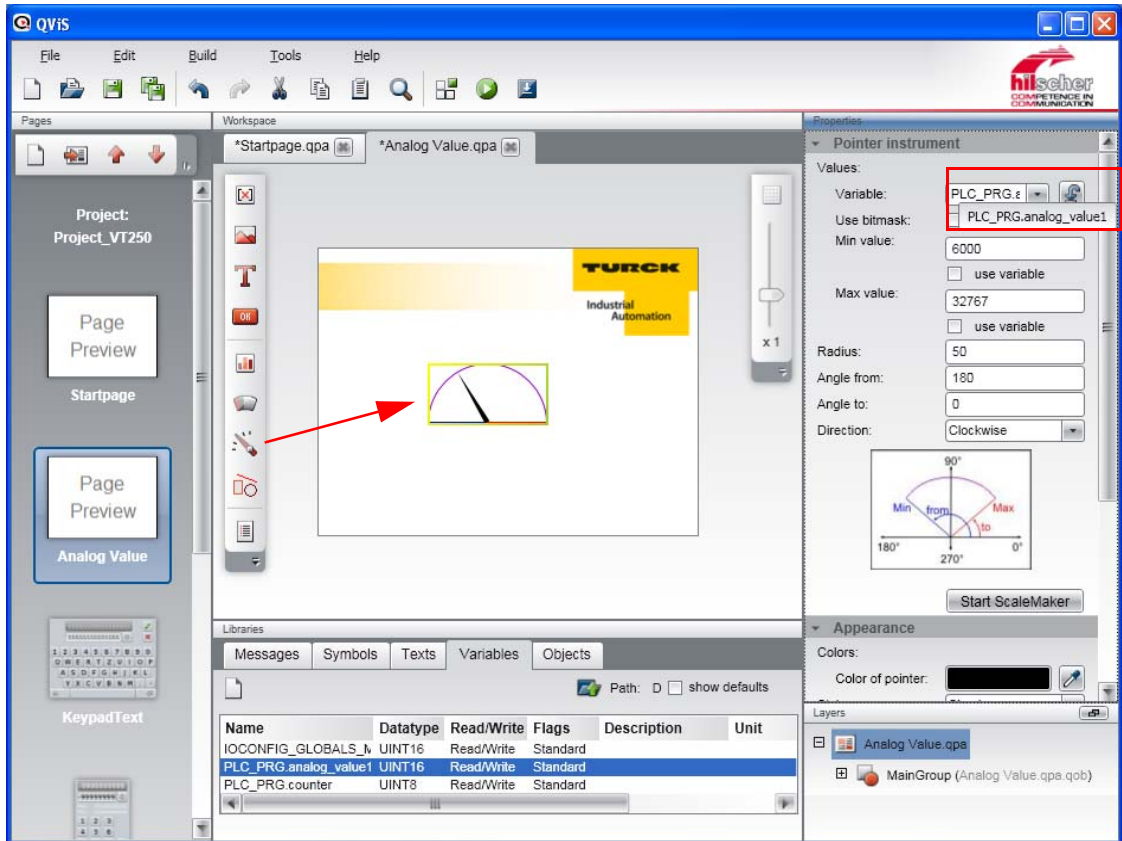


- 2 The button is labeled with the text "Analog Value" (for the procedure of defining texts, please read above [section "Texts"](#)).
- 3 To do so, activate the option "Add text" under "Properties → Appearance" and select the text defined before under "Text".

Pointer instrument

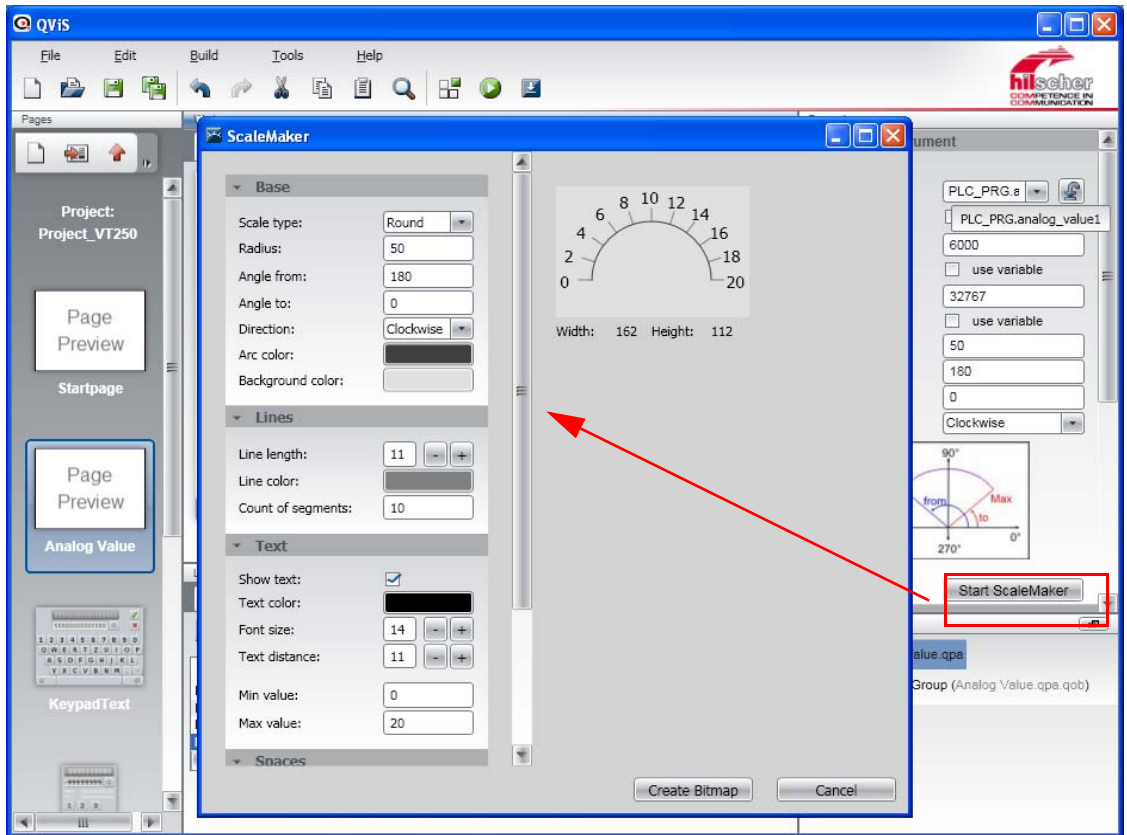
- 1 On the second page "Analog Value", a pointer instrument is added to display the analog value at channel 1 of the analog module in the station. It is linked to the variable "PLC_PRG.analog.value1".
- 2 Depending on the application, the pointer value can be customized by changing the options "Min. value", "Max. value", "Radius", "Angle from" "Angle to" etc. .

Figure39:
Adding a pointer
instrument



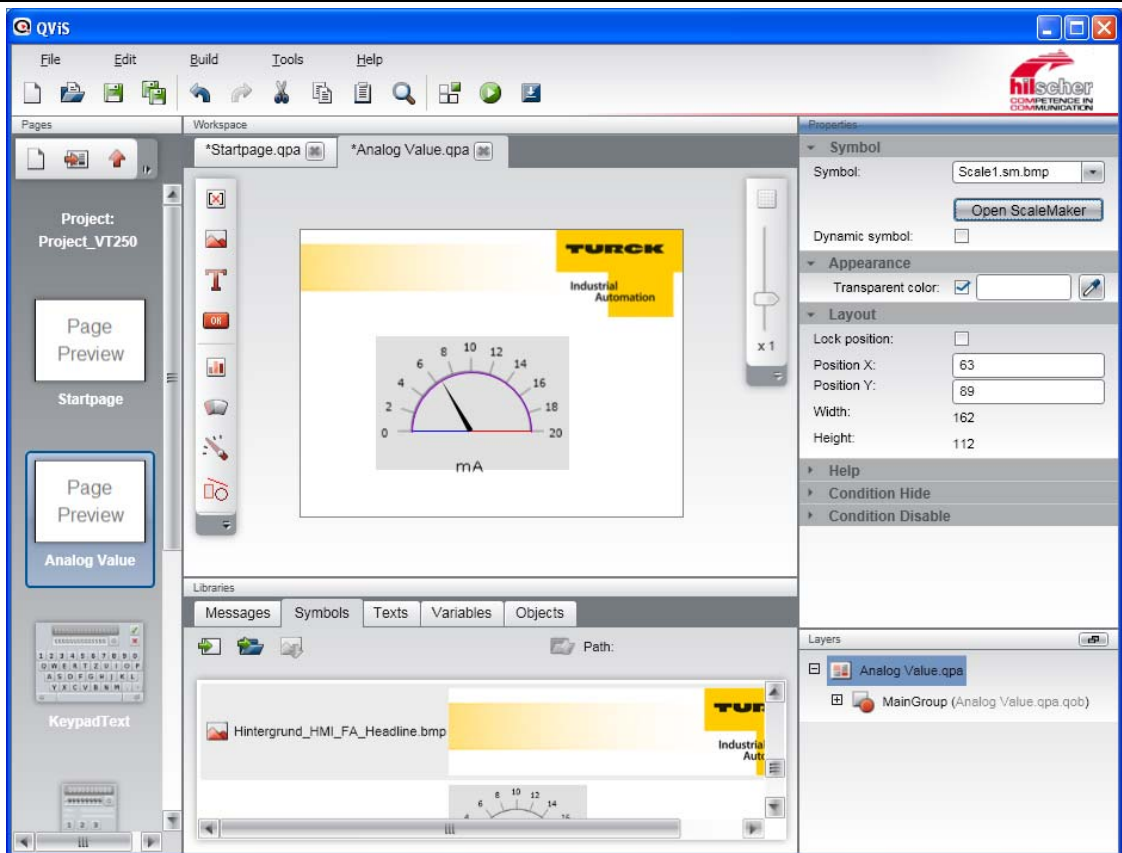
- 3 Additionally, a scale can be added to the pointer. This is done by using "Start Scale Maker"-function.
- 4 Here, enter the values for the needed scale, depending on the application.

Figure40:
Scale Maker,
example settings



- 5 In addition to that, in this example, a further text "mA" is added. To add the text, please proceed as described under [Texts \(page 2-34\)](#).

Figure41:
Display of analog
value

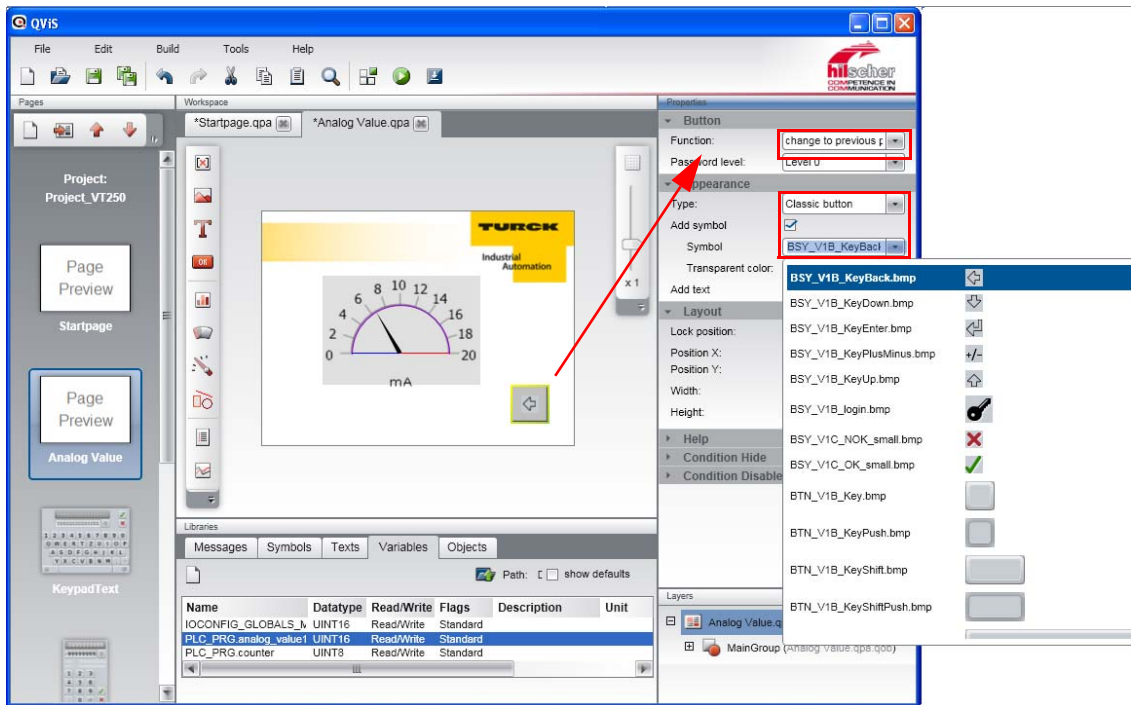


"Back"-button

In order to go back from the second project page "Analog value" to the start page, an additional button is added to the example (please proceed as described under [Buttons \(page 2-37\)](#)).

- 6 The function "change to previous page" is assigned to the button.
- 7 In addition to that, a symbol is defined for the button.
- 8 To do so, please activate the "Add symbol"-function and select the corresponding symbol under "Symbol".

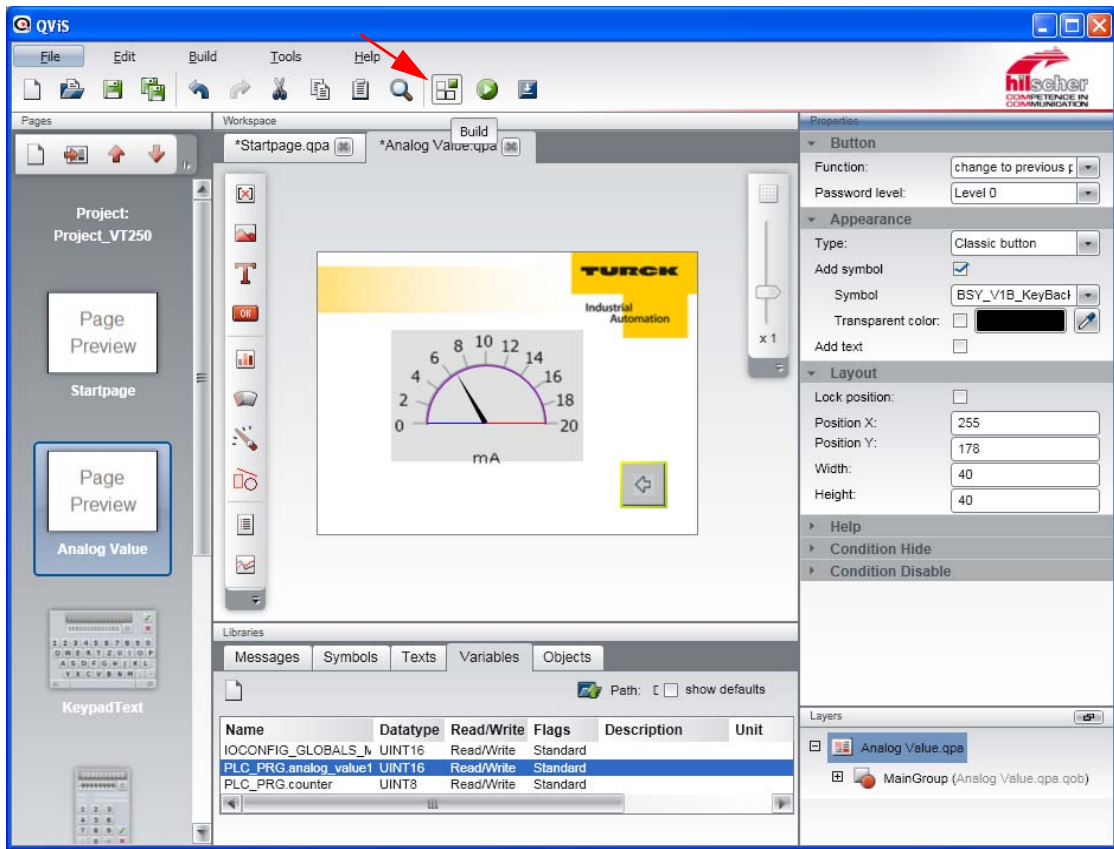
Figure42:
Display of analog value



2.3.8 Compiling the project

Save the project and compile it via the "Build"-button.

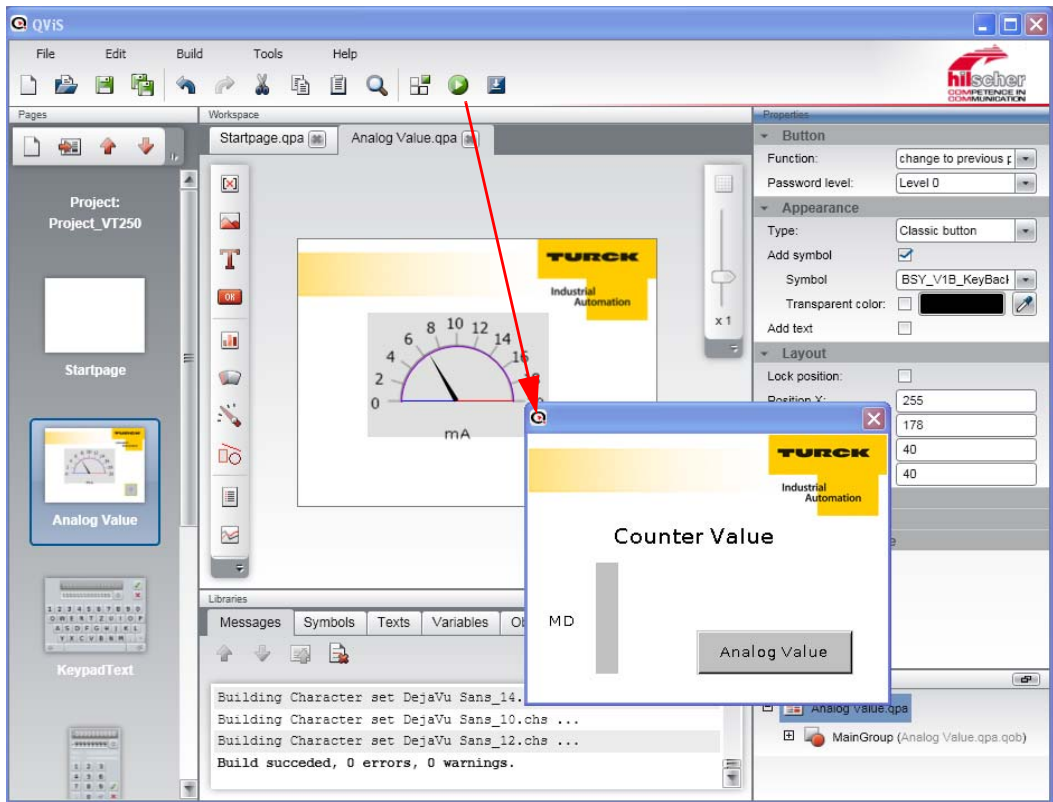
Figure43:
Compiling the
project via "Build"



2.3.9 Simulation of the project

After the compilation, several project functions (change of page etc.) can be tested via the simulation.

Figure44:
Simulation



2.3.10 Downloading the project

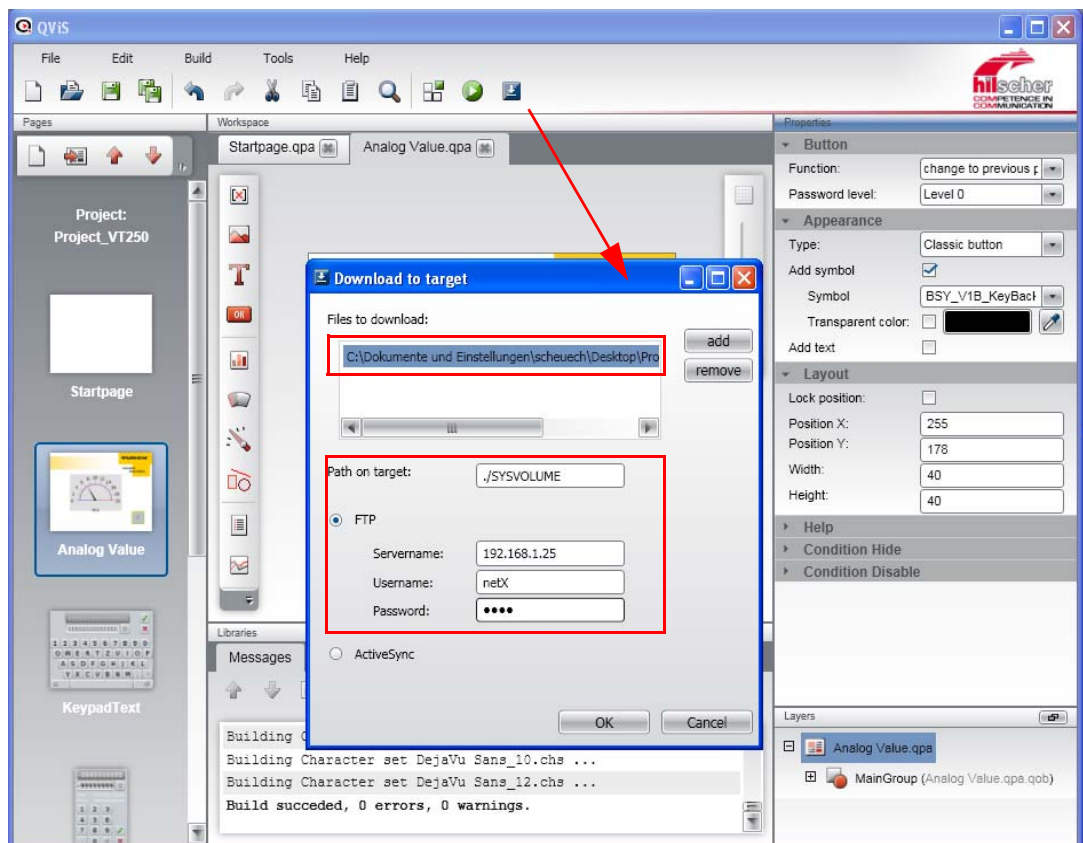
- 1 The project is now loaded to the VT250-57x via the "Download"-button.



Note

Please make sure that the selected file is the project file.

Figure45:
Download



- 2 Mark the download via FTP and enter the following settings
 - Path on target: ./SYSVOLUME
 - Servername:
IP-address VT250-57x (here: 192.168.1.25, default: 192.168.1.254)
 - Username: netX
 - Password: netX
- 3 Confirm the settings with OK.
- 4 The download is started.
- 5 Confirm the successful project-download with OK in order to execute a restart at the device.
- 6 The visualization is now running on the VT250-57x.

3 CoDeSys - TURCK-project templates

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3.1 General

The CoDeSys version provided by TURCK (to be downloaded from www.turck.de) contains project templates for projects with VT250-HMIs.

They are automatically installed during CoDeSys installation. In addition to that, the installation also contains the necessary configuration files (*.gse, *.eds, etc.) as well as a QViS example project for the visualization of the CoDeSys project.



Note

Please read [Chapter 2](#) of this manual or the manufacturer-documentation provided with the software-tools CoDeSys and QViS (manuals, online help) in order to learn more about the program handling.

3.1.1 CoDeSys project templates

These project templates contain, depending on the HMI used:

- a preconfigured application (see also [Renaming the application \(page 2-9\)](#)) incl.
 - a global variable list (see also [Global variable list \(page 2-24\)](#)),
 - an example program (see also [Programming \(example program\) \(page 2-20\)](#)):
 - a symbol configuration (see also [Export of variables \(page 2-23\)](#)) etc.
- an example configuration with the correct fieldbus master and possible IOs (see also [Adding the NetX_CANbus \(page 2-10\)](#), [Adding the CANopen manager \(page 2-12\)](#) and [Adding CANopen-devices \(page 2-14\)](#)).

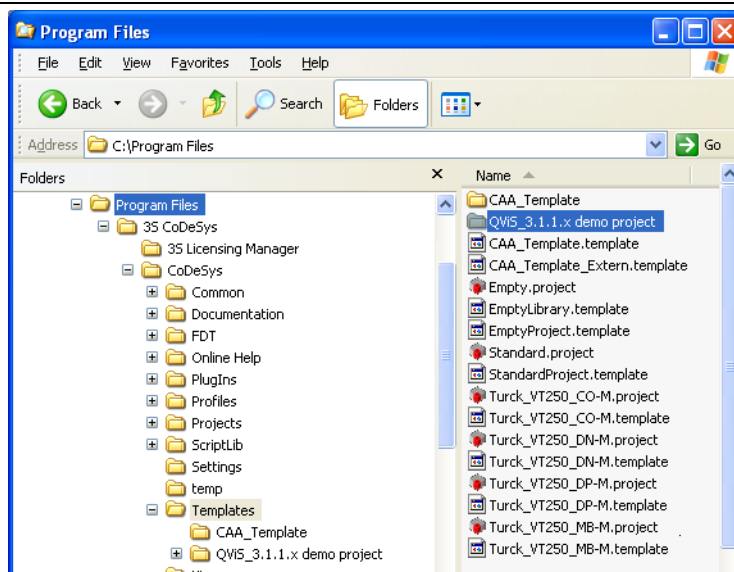
The project templates can be chosen when creating a new project in CoDeSys (see also [Selecting the project templates \(page 3-3\)](#)).

3.1.2 Example visualization in QViS

The QViS example project is also installed during the installation of the TURCK CoDeSys-version.

It can be found in the software's program directory "..\3S CoDeSys\CoDeSys\Templates\QViS_3.1.1.x demo project".

Figure1:
Directory of the demo project

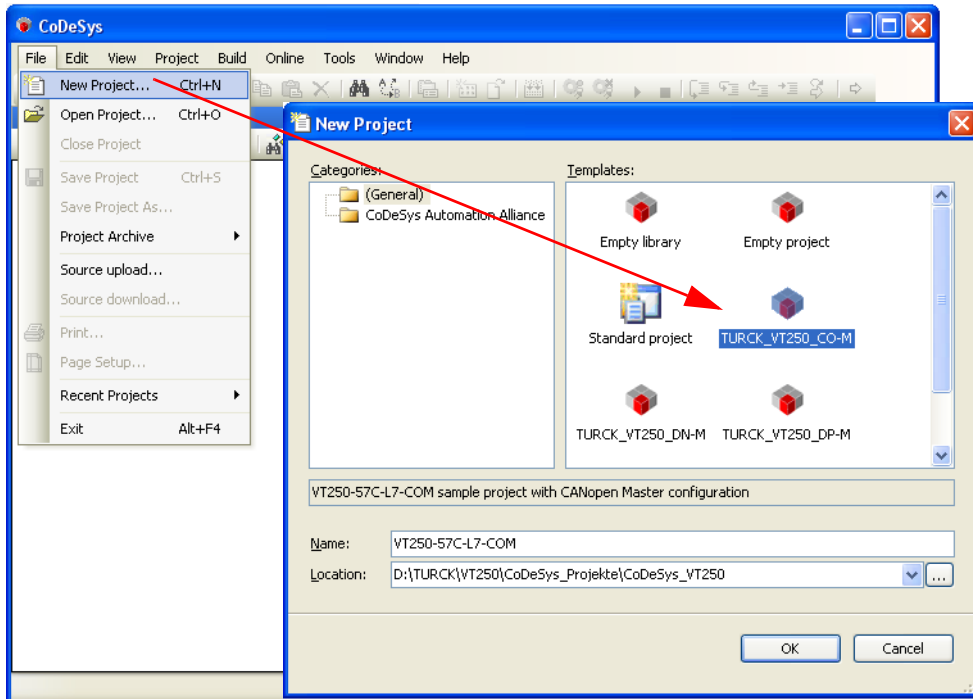


3.2 The CoDeSys example project

3.2.1 Selecting the project templates

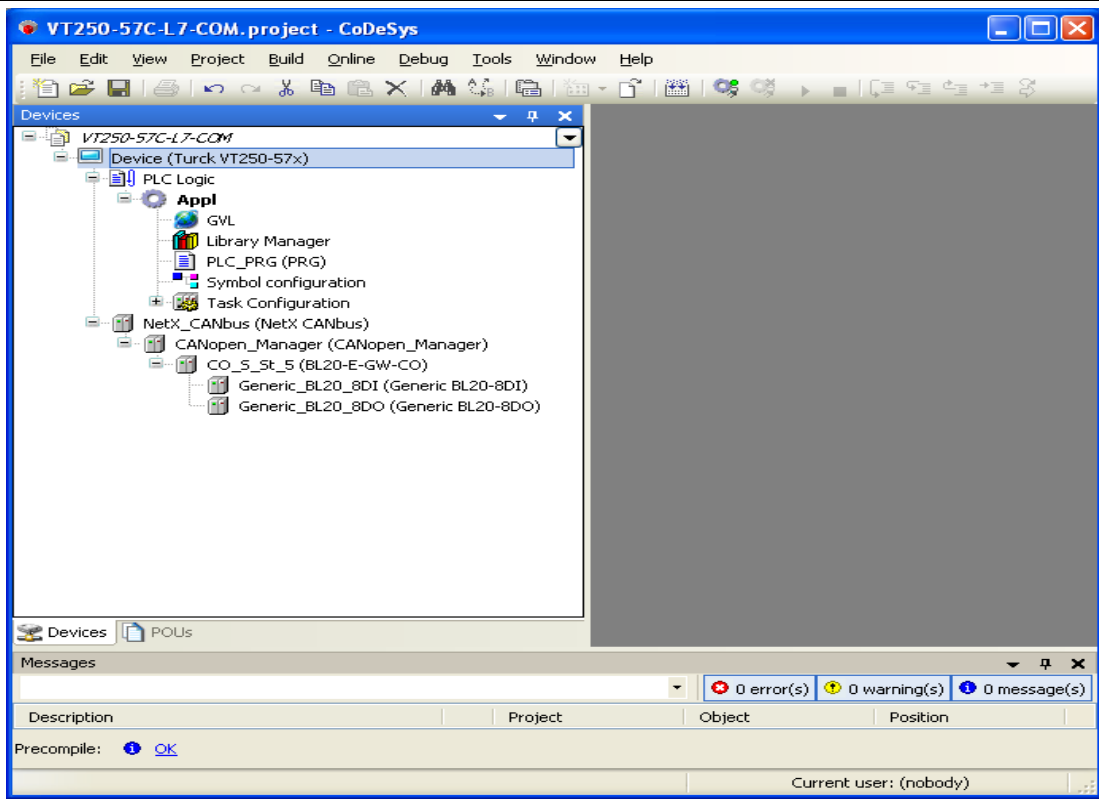
- 1 Open a new project under "File → New project..." and select the project template depending on the fieldbus used.
- 2 In this example, an HMI with CANopen-master is used.
- 3 Rename the example project if necessary.

Figure2:
Creating a new project with template



3.2.2 Project

Figure3:
The example
project

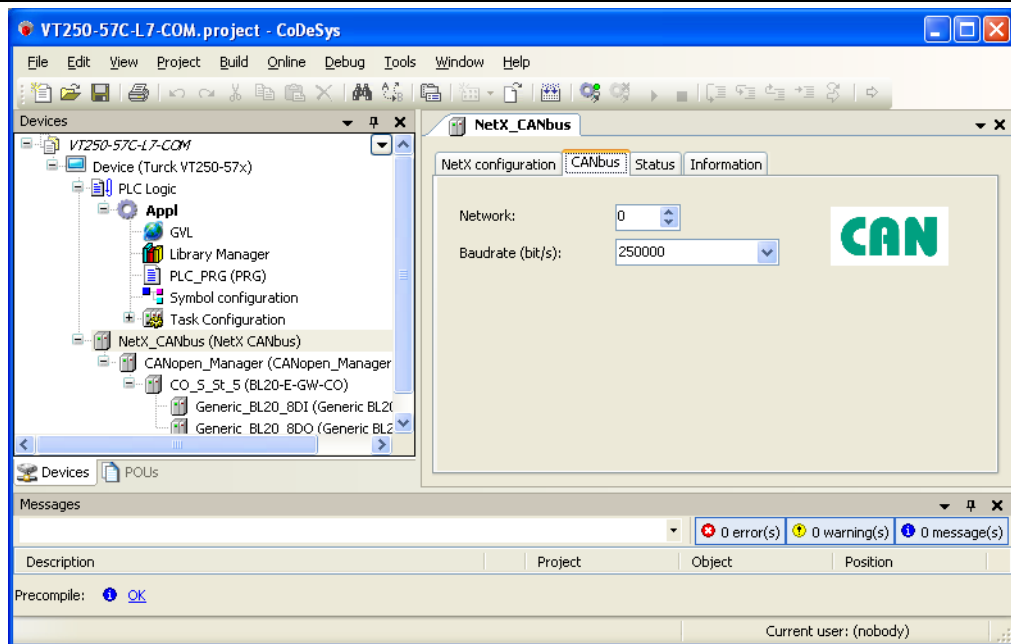


3.2.3 Fieldbus master

The example project contains the master to be used depending on the fieldbus.

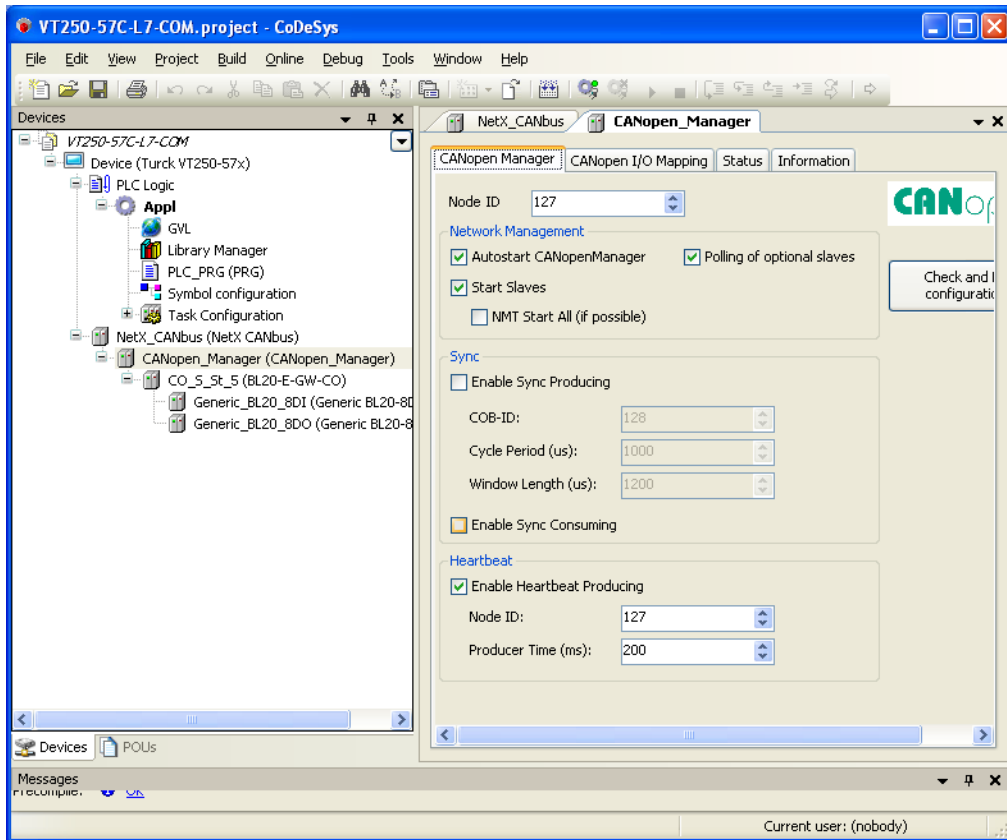
For the CANopen communication, first of all the "NetX_CANbus" is added to the CANopen-project.

Figure4:
Example project,
NetX_CANbus



After this, the necessary CANopen Manager is added.

Figure5:
Example project,
CANopen
Manager

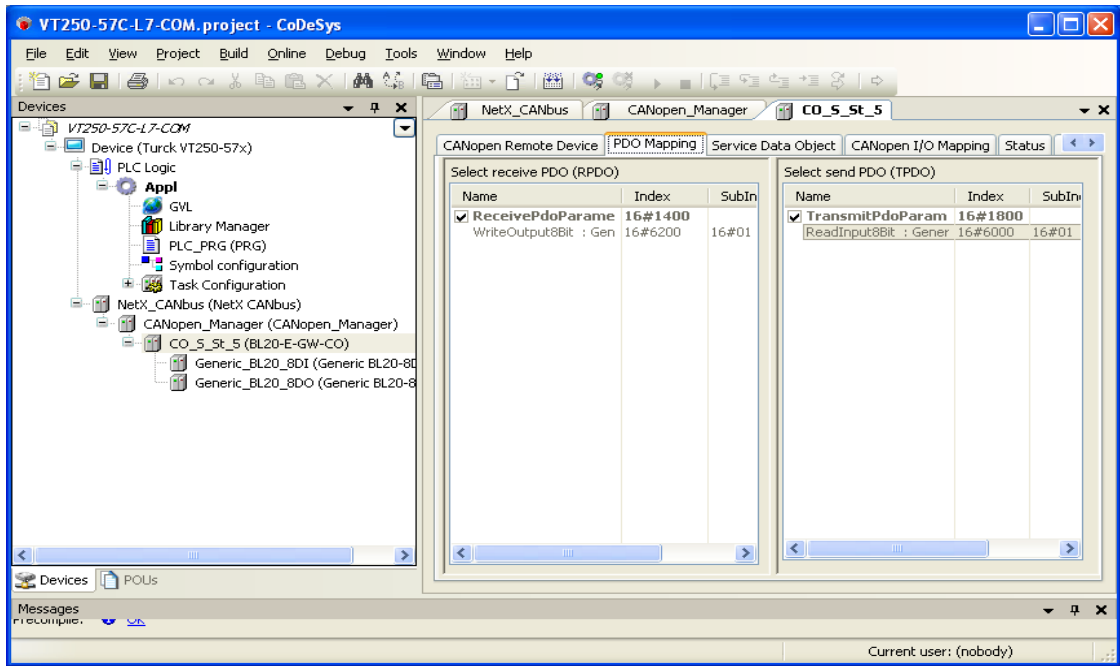


3.2.4 Fieldbus slave

The IOs used in the example project consist of a modular CANopen slave with a BL20-ECO gateway for CANopen (BL20-E-GW-CO) and 2 connected generic IO-modules, an 8-channel digital input module (Generic BL20-8DI) as well as an 8-channel digital output module (Generic BL20-8DO).

In the example, Node-ID 5 is assigned to the gateway.

Figure6:
Example project,
slaves

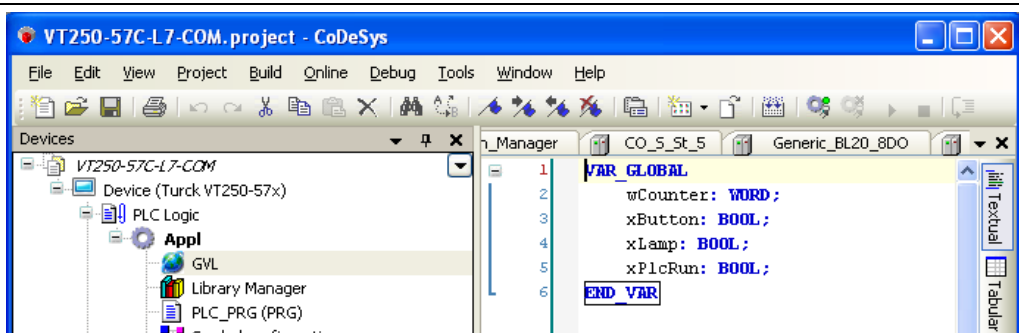


3.2.5 Variable declaration in the example project

Global variable list (GVL)

The GVL of the example project contains the following variables:

Figure7:
Example project,
GVL



Variable-declaration in the I/O Mapping

In addition to the variable declaration in the GVL, some variables of the example are directly assigned at the IO-modules within the BL20 station.

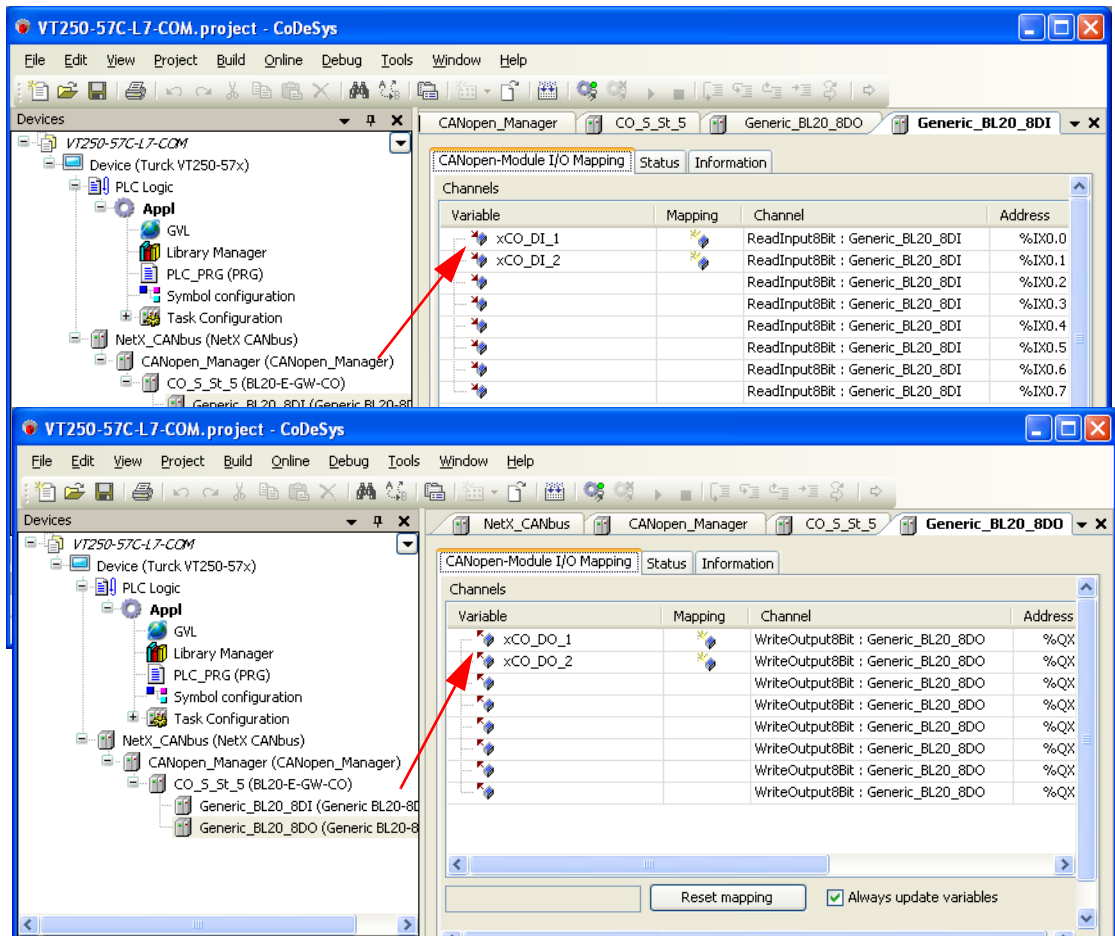
Input module:

bits 0 and 1 = "xCO_DI_1" and "xCO_DI_2"

Output module:

bits 0 and 1 = "xCO_DO_1" and "xCO_DO_2"

Figure8:
Example project
variable-
declaration in "I/O
Mapping"



3.2.6 Example program (PLC_PRG)

Figure9:
Example program
(PLC_PRG)

```

1  PROGRAM PLC_PRG
2  VAR
3      xLocalDummy: BOOL;
4  END_VAR

5
6  (* this is a demo project for a TURCK VT250-57C-L7-COM Visual PLC *)
7  (* VT250          -> CANopen Master / Manager *)
8  (* BL20-E-GW-CO  -> as slave with the node ID 5 *)
9
10 // set the VISU variable xPlcRun in the first PLC cycle fix to TRUE
11 GVL.xPlcRun := TRUE;
12
13 // increase the variable every PLC cycle by 1
14 GVL.wCounter := GVL.wCounter + 1;
15
16 // copy the first digital input to a local variable
17 xLocalDummy := IoConfig_Globals_Mapping.xCO_DI_1;
18
19 // copy the second digital input to the VISU variable xLamp
20 GVL.xLamp := IoConfig_Globals_Mapping.xCO_DI_2;
21
22 // copy the fourth bit of the cycle counter to the digital output
23 IoConfig_Globals_Mapping.xCO_D0_1 := wCounter.3;
24
25 // copy the VISU variable xButton to the second digital output
26 IoConfig_Globals_Mapping.xCO_D0_2 := GVL.xButton;
  
```

Messages
recompile.

Current user: (nobody) INS Ln 21 Col 64 Ch 64

3.3 The QViS example project

- 1 Open the example project using "File → Open project...".

**Note**

Please start QViS first and then open a project. QViS projects cannot be opened via double-click on the project file.

- 2 The project file "QViS_3.1.1.x.qpr" can be found in the following directory after the installation of the TURCK CoDeSys-version (see also [General \(page 3-2\)](#)).

Figure10:
QViS example
project,
location

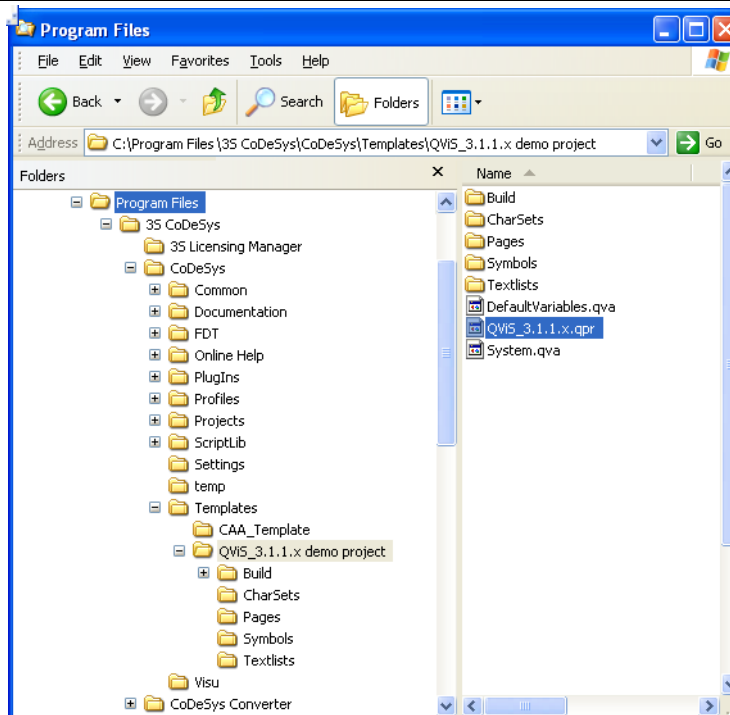
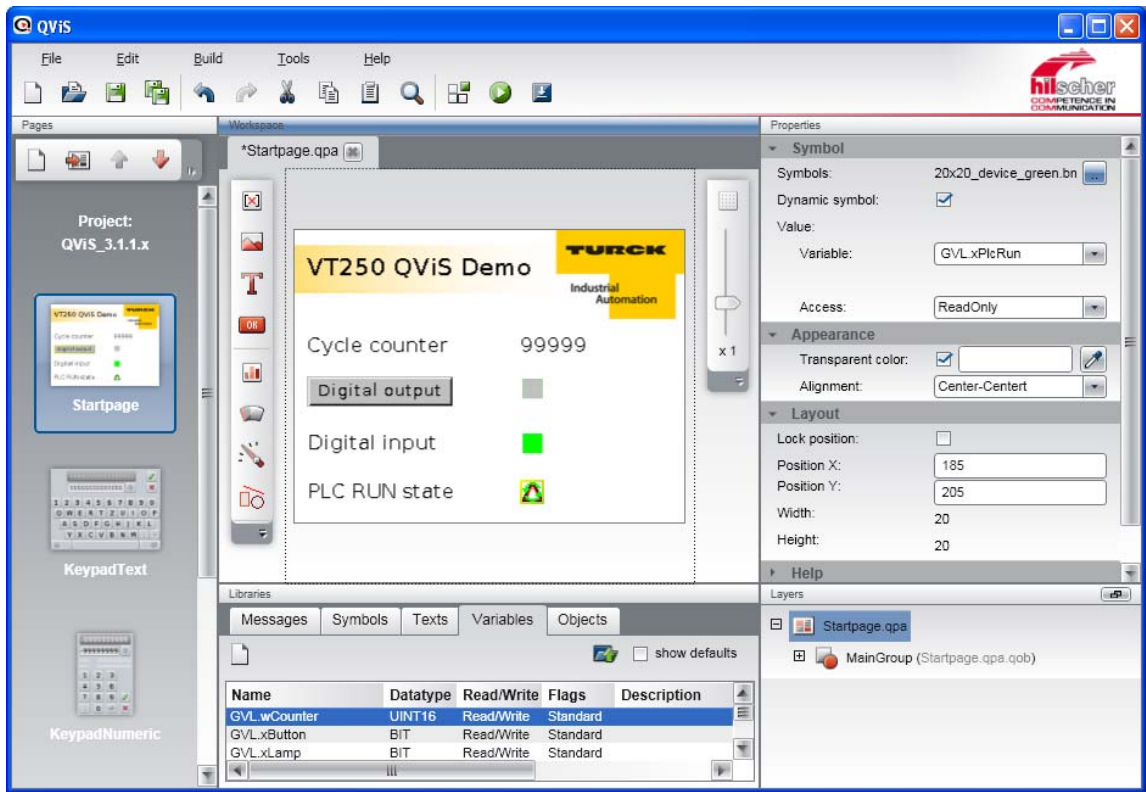


Figure11:
QViS example
project

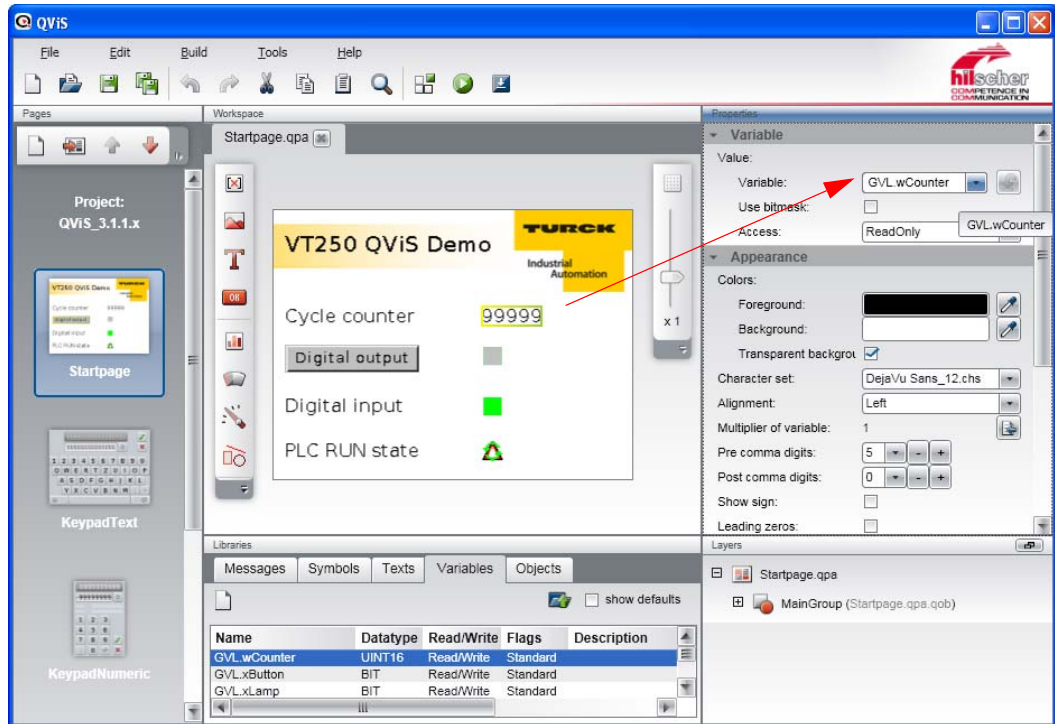


3.3.1 Variable declaration

Please read [Chapter 2, Visualization with QViS, Variable import \(page 2-30\)](#) to learn more about the import of program variables to QViS.

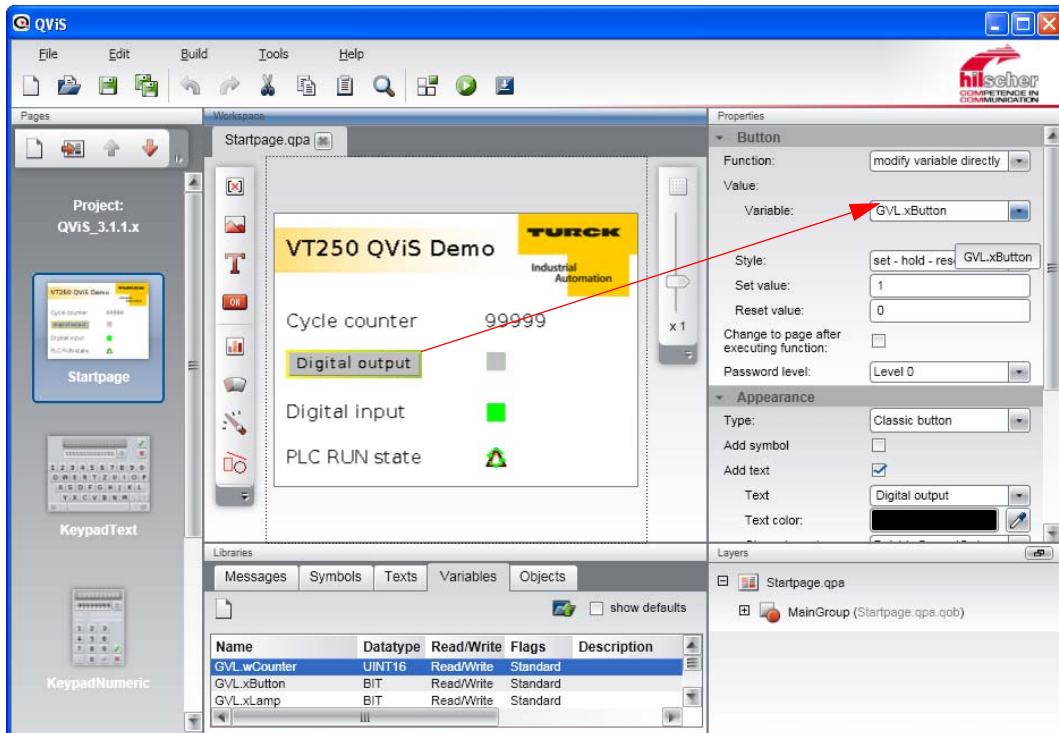
- 1 The variable "Cycle counter" is linked to the global CoDeSys-variable GVL.wCounter".

Figure12:
QViS- "Cycle counter"



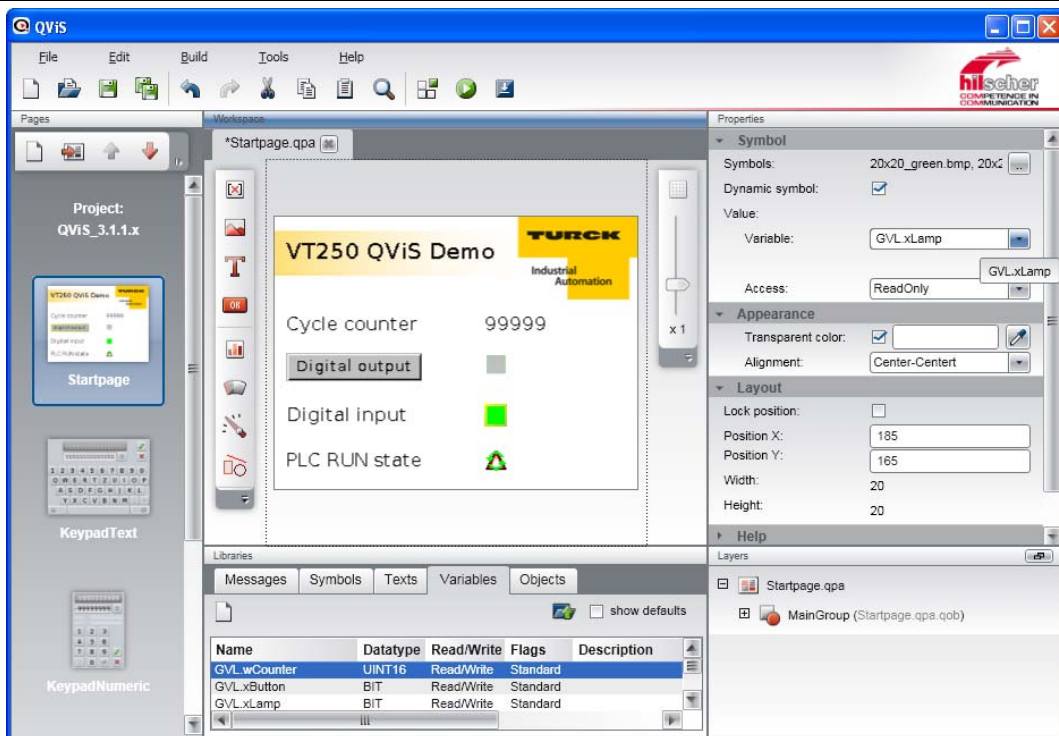
- The button "Digital output" is linked to the CoDeSys-variable "GVL.x.Button". Pressing the button sets the second output of the digital output module (Generic (BL20-8DO)) in the BL20 station.

Figure13:
QViS-
button "Digital
output"



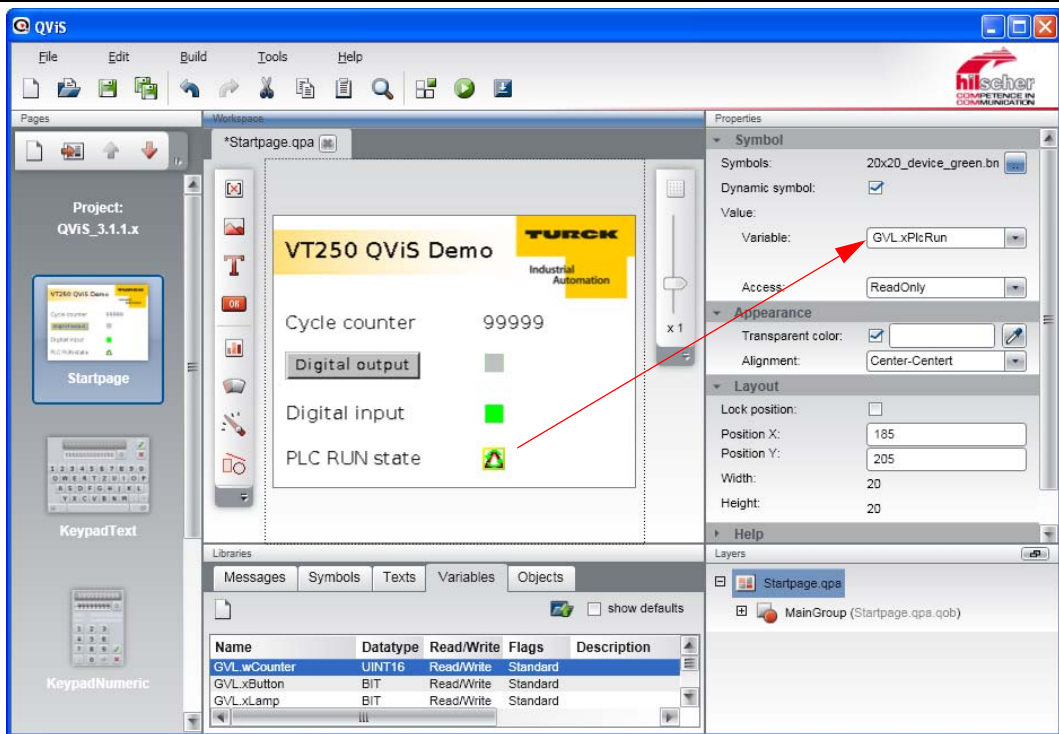
- The indicator for the "Digital input" is linked to the CoDeSys-variable "GVL.xLamp" and shows an incoming signal at the digital input.

Figure14:
QViS-"Digital
input"



- 4 "PLC RUN state" is linked to the CoDeSys-variable "GVL.xPlcRun" and displays if the PLC-program is in RUN state or not.

Figure15:
QViS-PLC RUN



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